

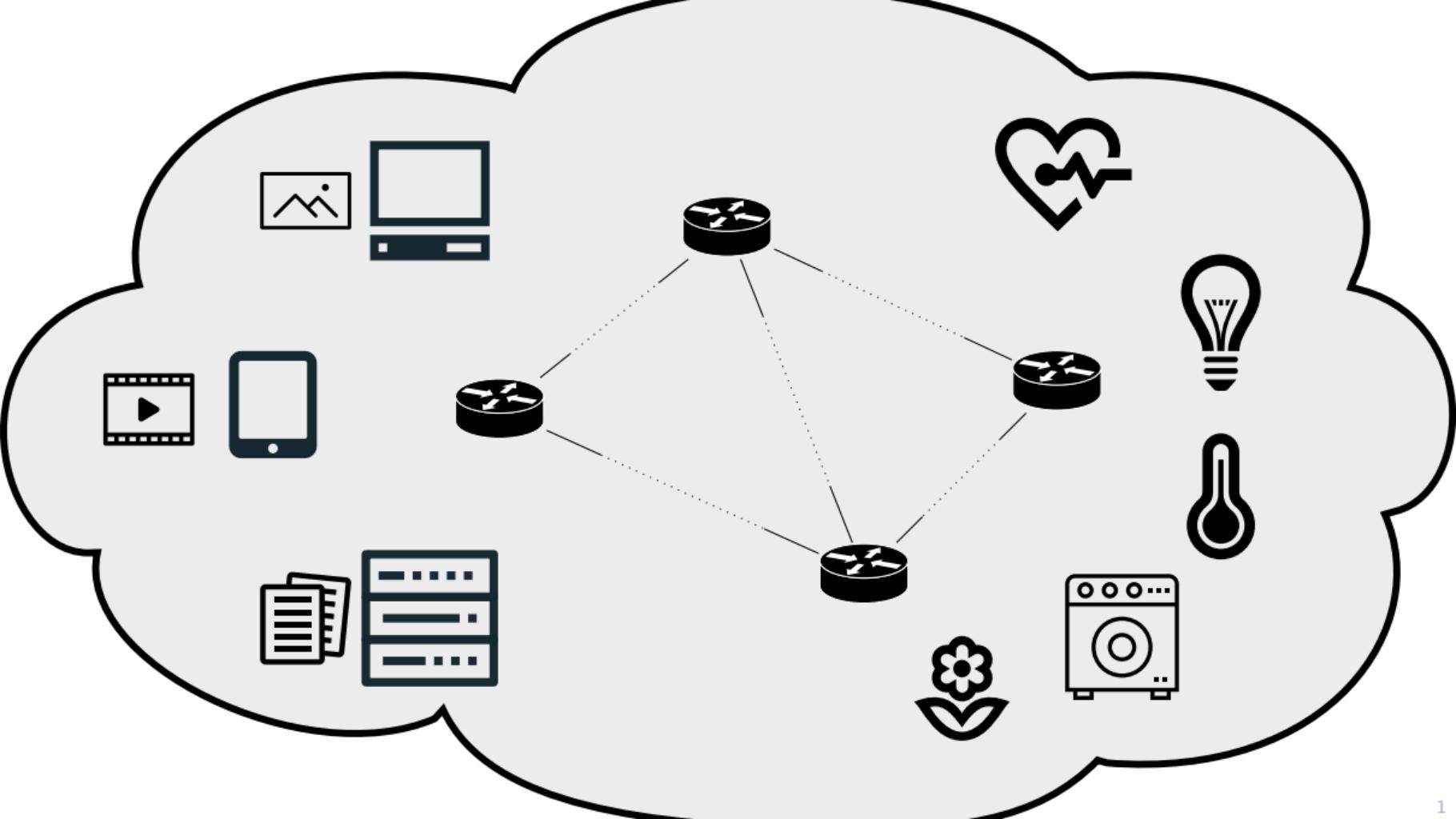
A Performance Study of Crypto-Hardware in the Low-end IoT

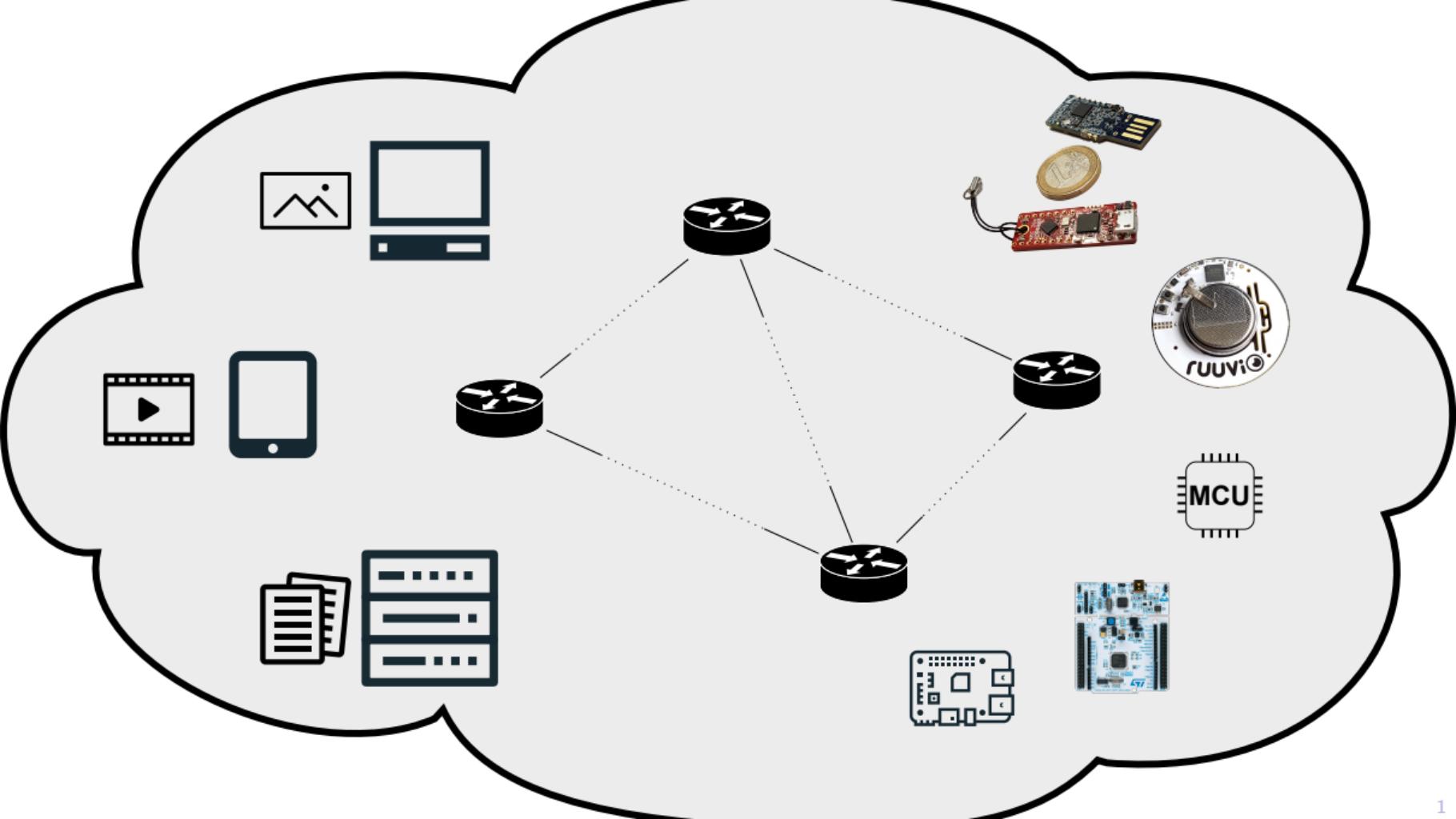
Peter Kietzmann¹, Lena Boeckmann¹, Leandro Lanzieri¹
Thomas C. Schmidt¹ and Matthias Wählisch²

peter.kietzmann@haw-hamburg.de

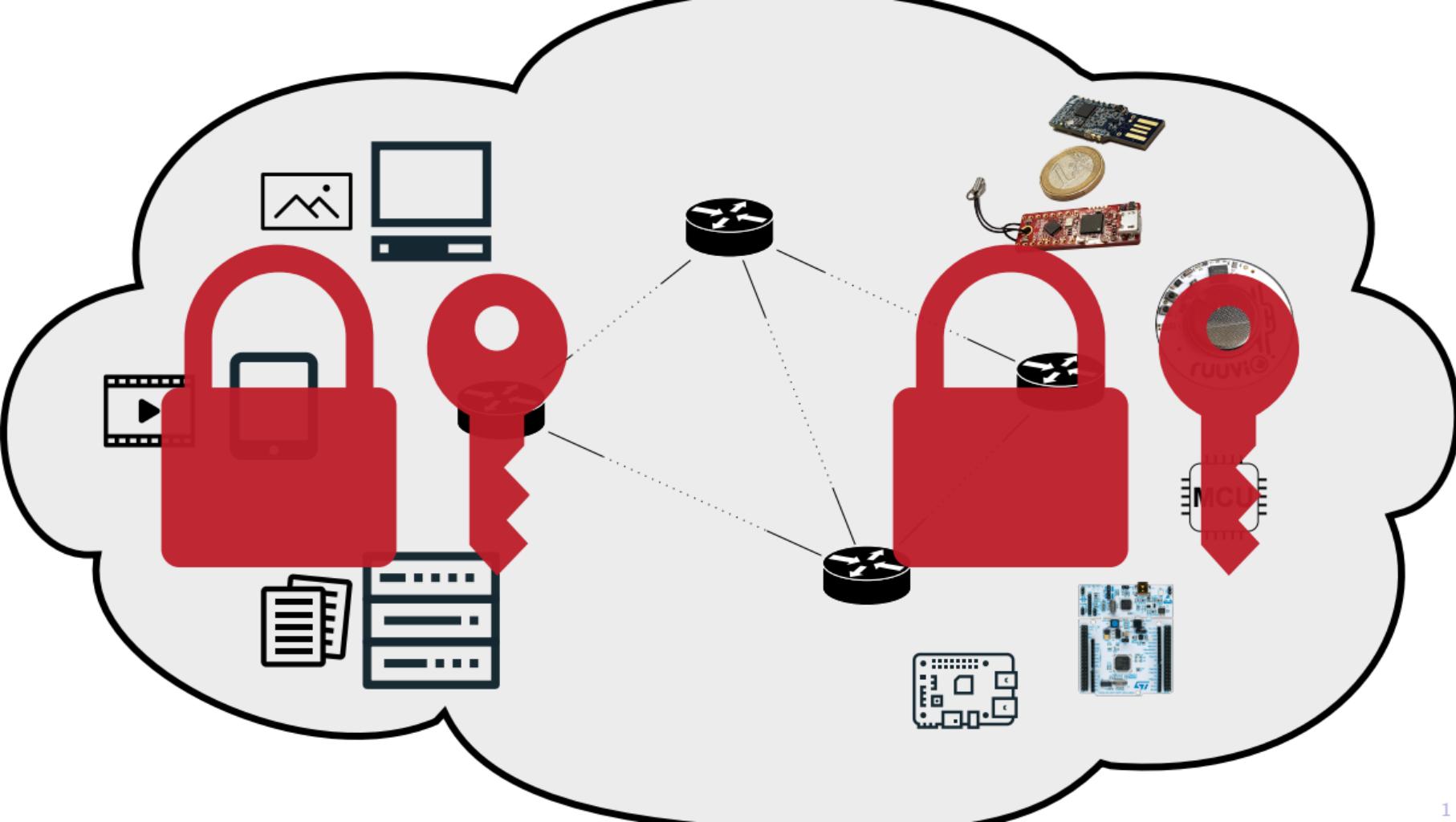
18th International Conference on Embedded Wireless Systems and Networks (EWSN 2021)

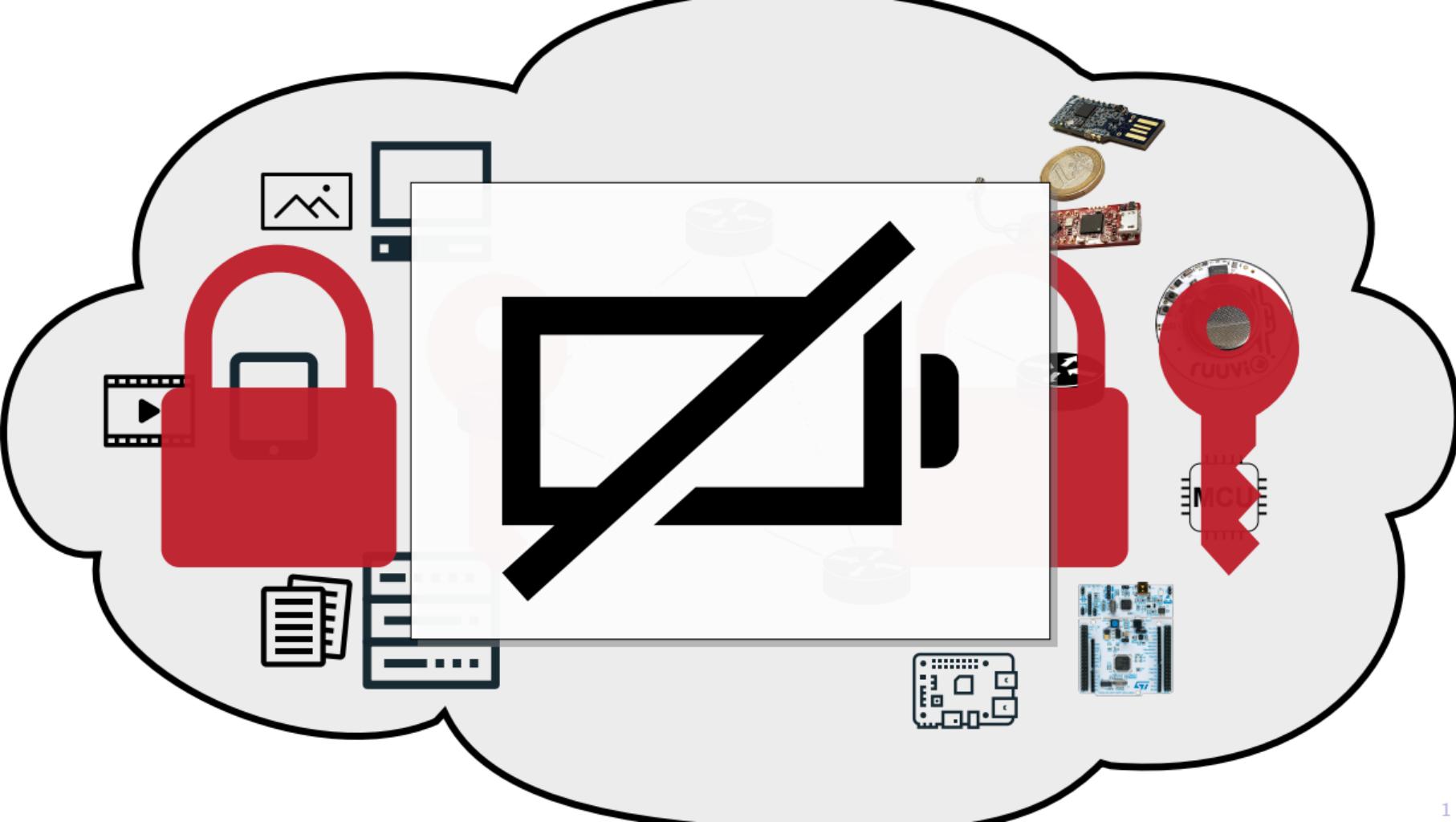


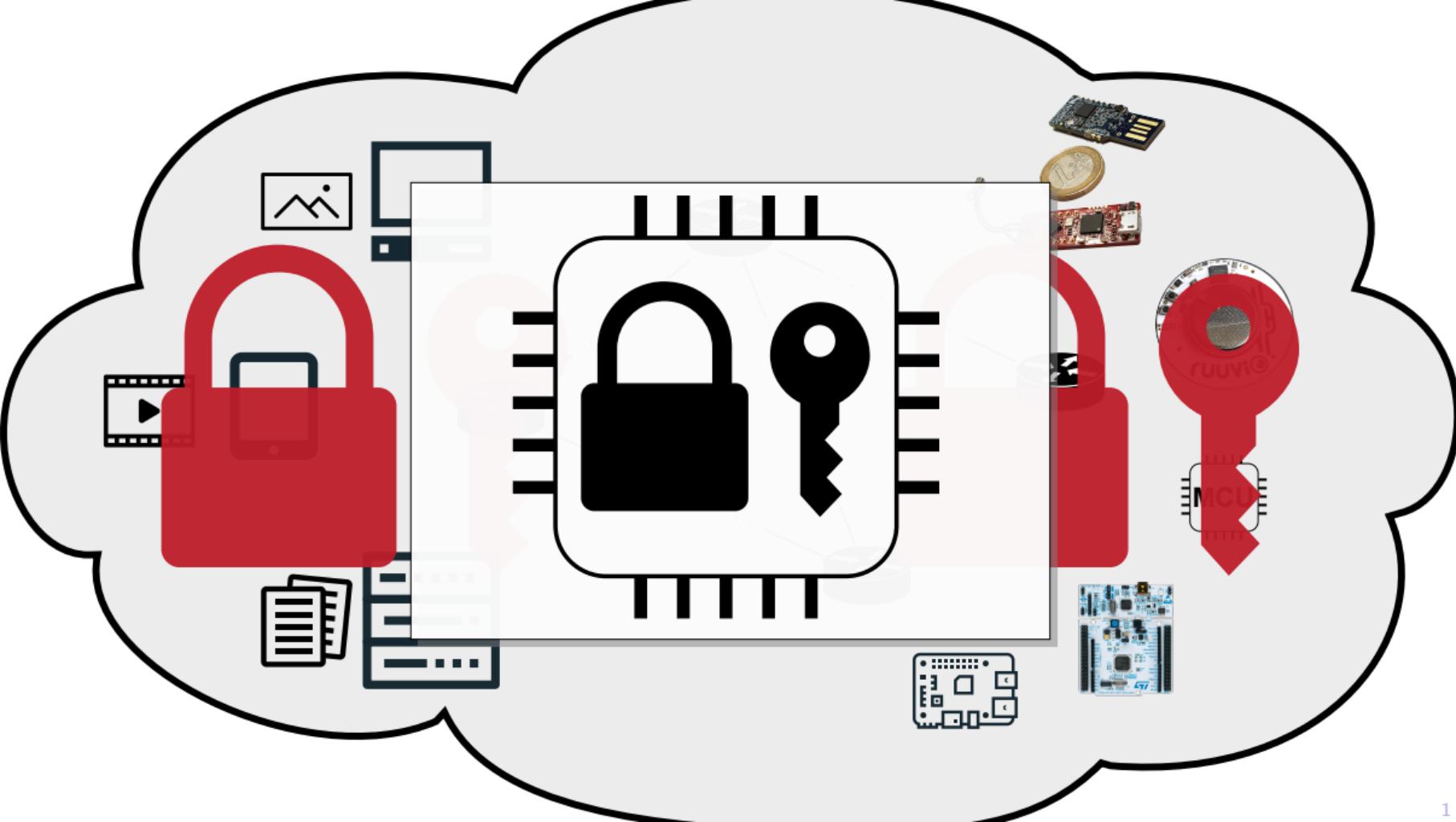












Related Work

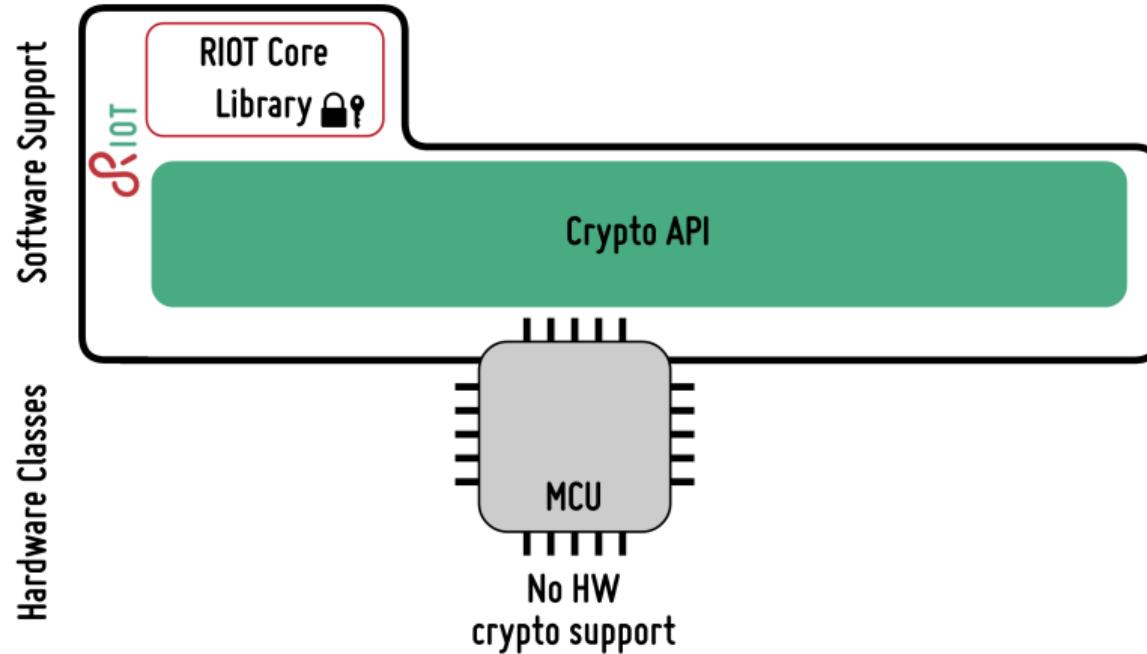
Categories	Paper References
Crypto support in operating systems	
Lack of seamless crypto-integration Missing hardware support	[2, 3, 5, 6, 20, 46]
Performance of crypto-software	
Specific to algorithm Often bare-metal	[1, 9, 13, 14, 16, 19, 26, 29, 32, 36, 40, 44, 48]
Performance of crypto-hardware	
Consistent integration missing Only partial comparisons	[11, 15, 17, 27, 30, 33, 34, 37, 39, 45, 47]

Related Work

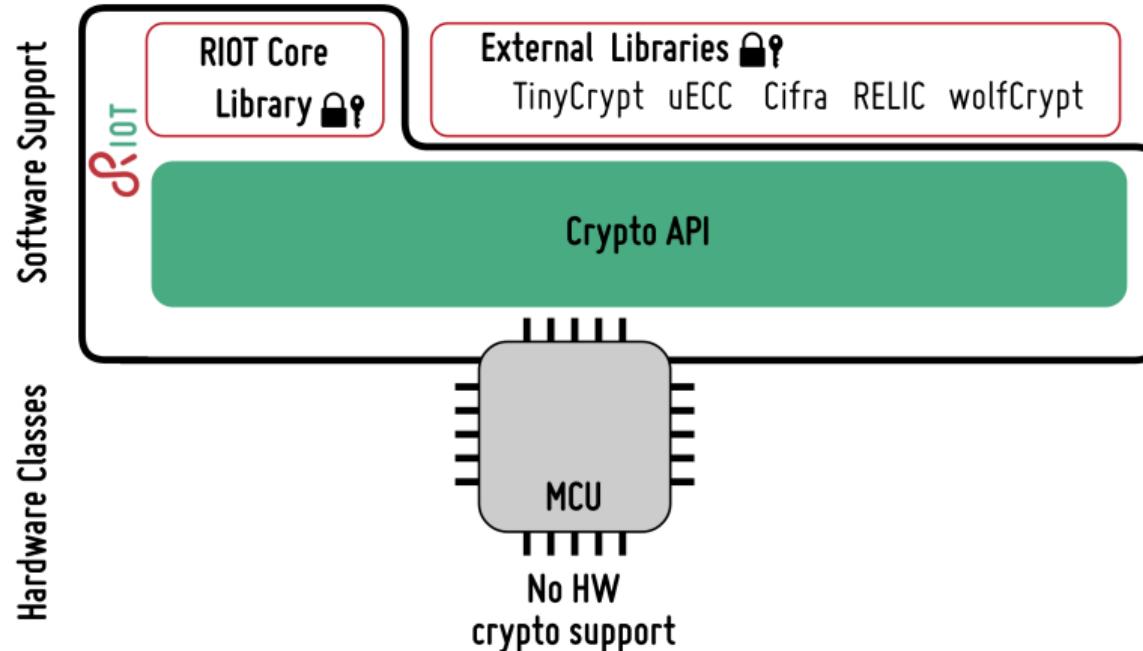
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We present a software/hardware analysis across off-the-shelf devices using novel crypto-subsystem

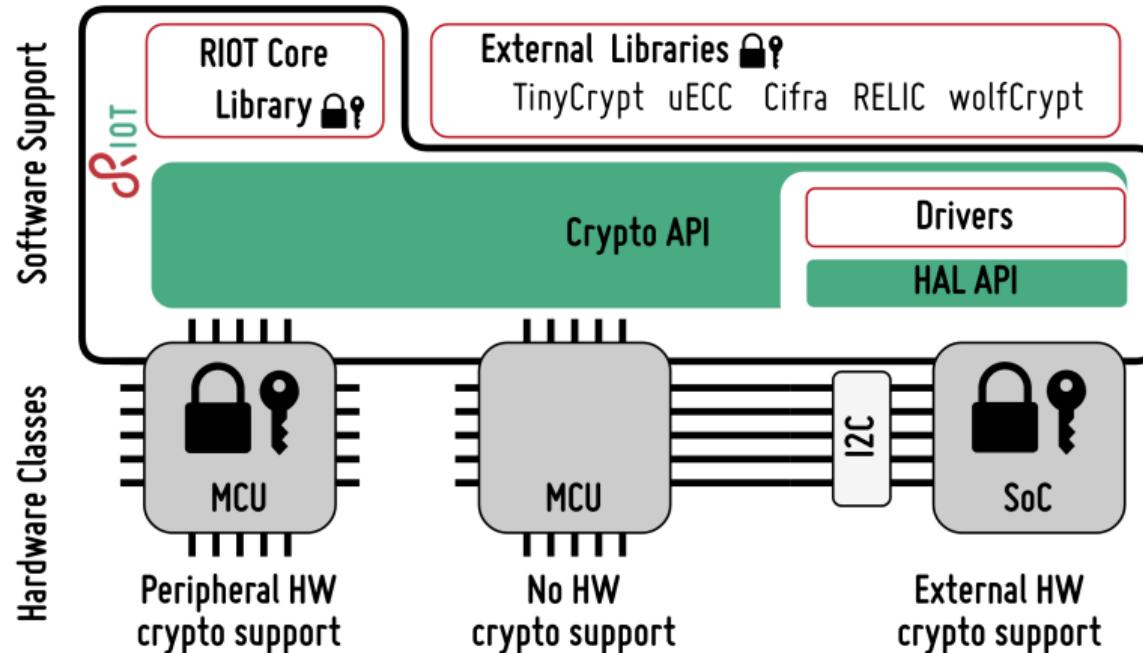
A Crypto-Support Layer for RIOT



A Crypto-Support Layer for RIOT



A Crypto-Support Layer for RIOT



Outline

Designing the RIOT Crypto-Subsystem

Basic Crypto-Hardware Acceleration

ECC Hardware Acceleration

Conclusion & Outlook

Designing the RIOT Crypto-Subsystem

Driver Integration



Vendor Code

- ▶ Advantage of specific **vendor knowledge** and testing
- ▶ Sustainable maintenance and updates in OS

Third-Party Package

- ▶ RIOT package clones, compiles, and links repositories
- ▶ Software **wrappers** connect hardware specific code to OS

Mutex Allocation

- ▶ Protect **device** against concurrent access in every function
- ▶ Dual-accelerators require **management** to select free device

Low-Power Management

- ▶ Turn on/off **fast** device for every operation
- ▶ Turn on/off **slow** device based on user counter

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Context Handling

Generic definition

- ▶ Crypto functions operate on internal **state**
- ▶ Hardware **specific**, defined by vendor driver
- ▶ Common **struct** to face OS

Individual allocation

- ▶ Applications require individual state
- ▶ **External** allocation and state maintenance

Caveat: Few devices require **read-save-write**

```
typedef struct {  
    CRYSTAL_HASHUserContext_t ctx;  
} sha_ctx_t;
```

```
void sha_init(sha_ctx_t *c);  
  
int main(void)  
{  
    /*Allocate generic struct*/  
    sha_ctx_t my_ctx;  
    sha_init(&my_ctx);  
  
    return 0;  
}
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System Modules

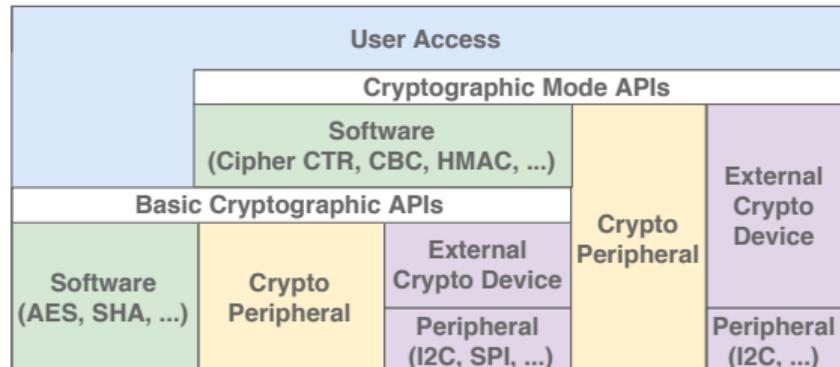
Stacked Design

Two hardware-agnostic **user APIs**

1. *Cryptographic Mode API* (e.g., AES CBC)
2. *Basic Cryptographic API* (e.g., AES block)

Three levels of acceleration

1. Full hardware acceleration
2. Partial hardware acceleration
3. No hardware acceleration



System Modules

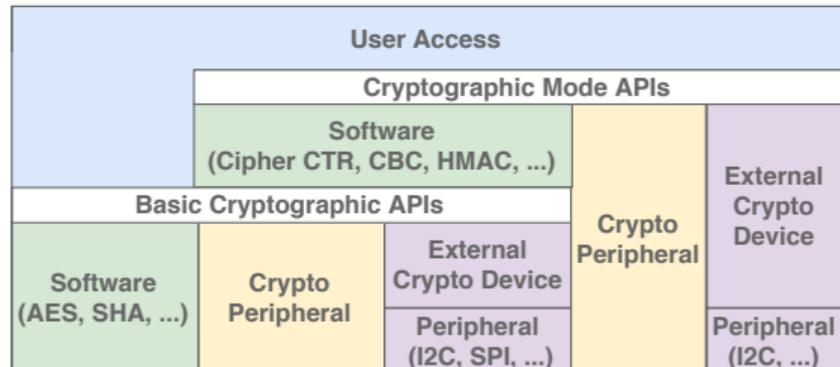
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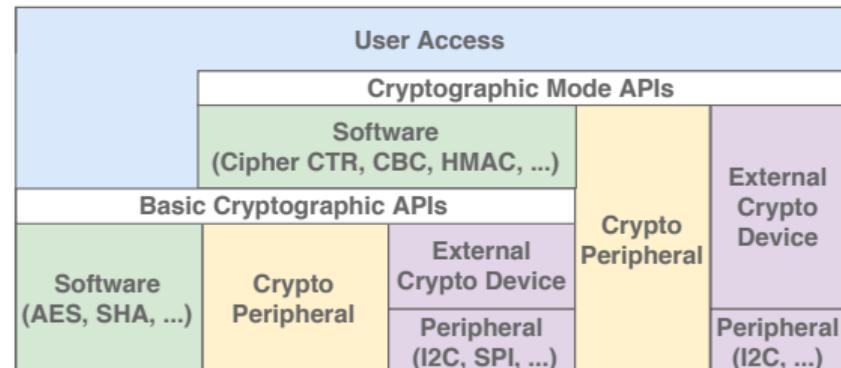


System Modules

Configuration with Kconfig

- ▶ Each block in crypto-stack is a Kconfig symbol
 - ▶ Hardware **capabilities** indicated by symbols
 - ▶ Crypto APIs implemented as choice symbols
- ⇒ **Transparent replacement of backends**

- ▶ Kconfig resolves build dependencies
- ▶ Hardware-acceleration always **prioritized**



System Modules

Manual Reconfiguration with *menuconfig*

Basic Crypto-Hardware Acceleration

Platform Overview



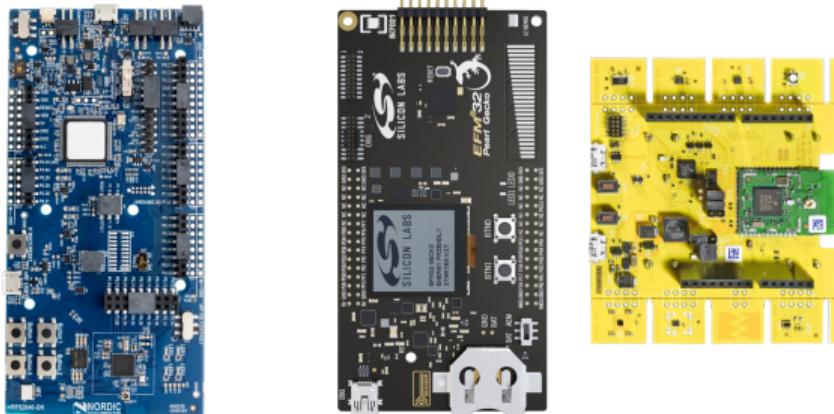
Device	nRF52840 @64 MHz
Feature	
TRNG	✓
SHA-256	✓
HMAC-SHA256	✓
AES-128	ECB, CTR, CBC, ...
ECC	secp256k/r1, ...
ECDSA / ECDH	✓

Platform Overview



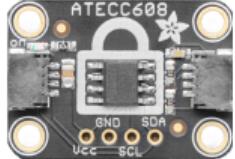
Device Feature	nRF52840 @64 MHz	EFM32(PG12) @40 MHz
TRNG	✓	✓
SHA-256	✓	✓
HMAC-SHA256	✓	✗
AES-128	ECB, CTR, CBC, ... <i>secp256k1, ...</i>	ECB, CTR, CBC, ... <i>secp256r1, ...</i>
ECC		
ECDSA / ECDH	✓	✗

Platform Overview



Device Feature	nRF52840 @64 MHz	EFM32(PG12) @40 MHz	MKW22D @48 MHz
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SHA-256	✓	✓	✓
HMAC-SHA256	✓	✗	✗
AES-128	ECB, CTR, CBC, ... <small>secp256k/r1, ...</small>	ECB, CTR, CBC, ... <small>secp256r1, ...</small>	✓
ECC			✗
ECDSA / ECDH	✓	✗	✗

Platform Overview



I2C

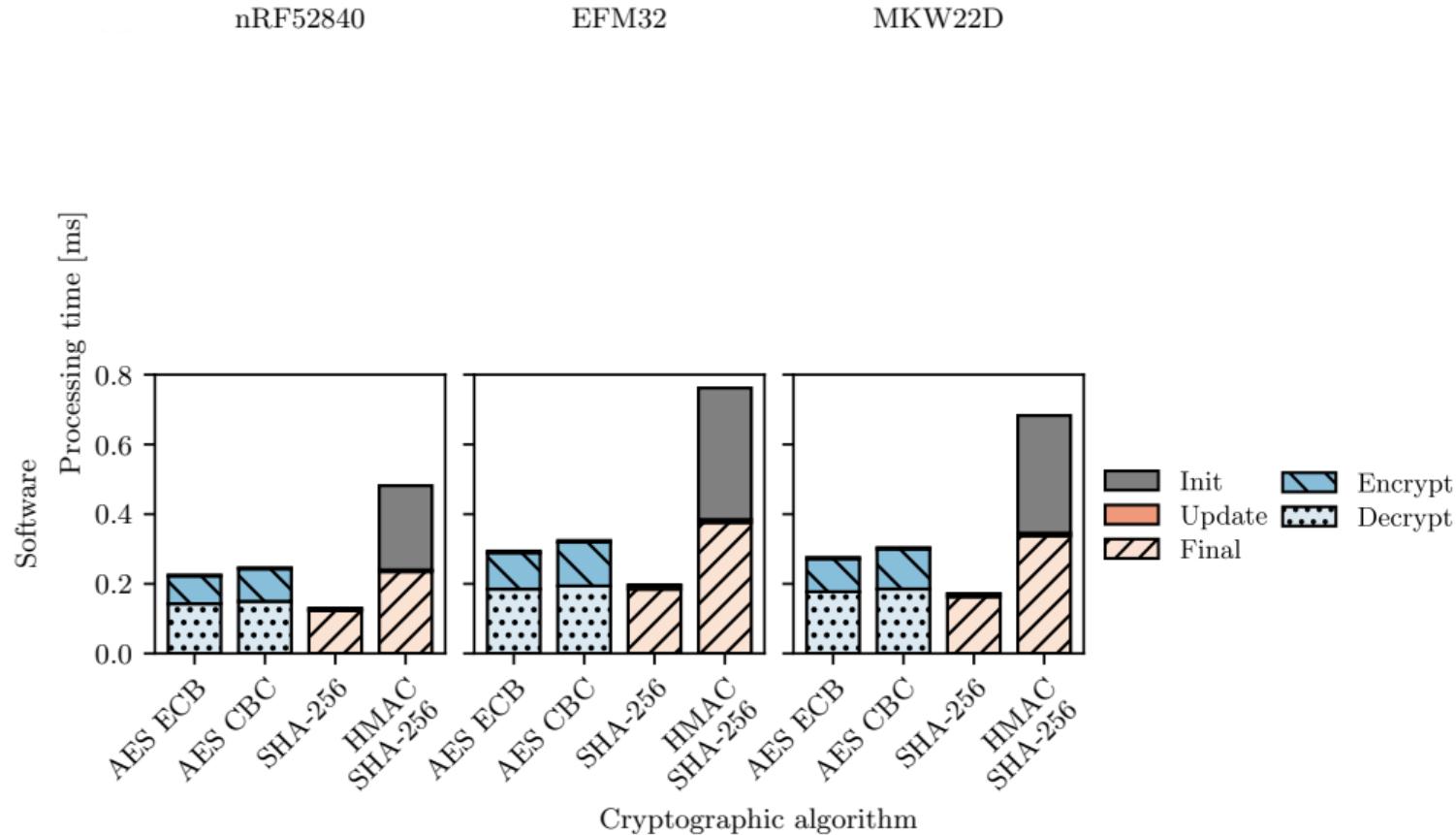


Device	ATECC608A I2C@400kbps	nRF52840 @64 MHz	EFM32(PG12) @40 MHz	MKW22D @48 MHz
Feature				
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AES-128	ECB, GCM	ECB, CTR, CBC, ...	ECB, CTR, CBC, ...	✓
ECC	secp256r1 (P-256)	secp256k/r1, ...	secp256r1, ...	✗
ECDSA / ECDH	✓	✓	✗	✗

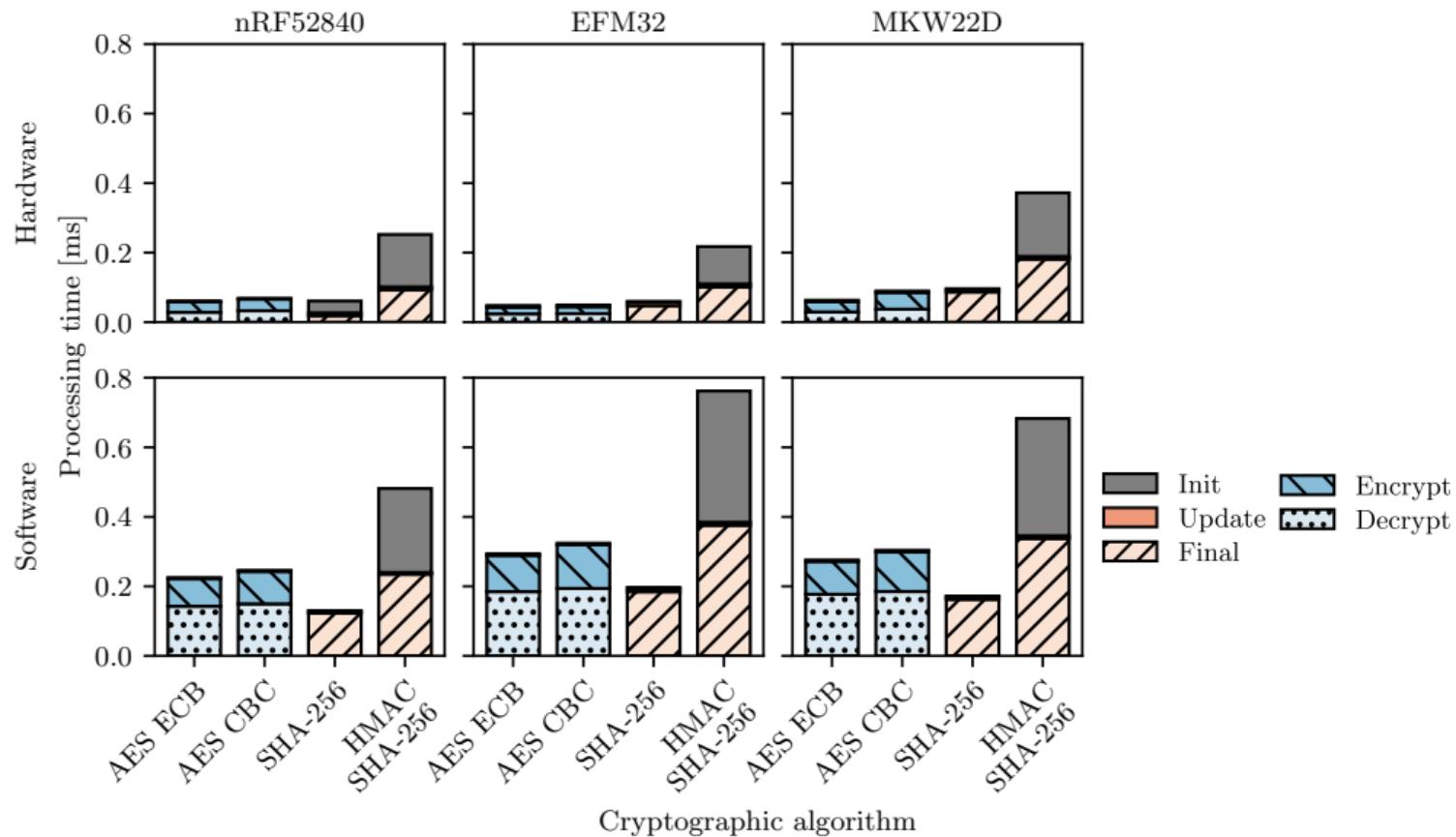
Platform Overview



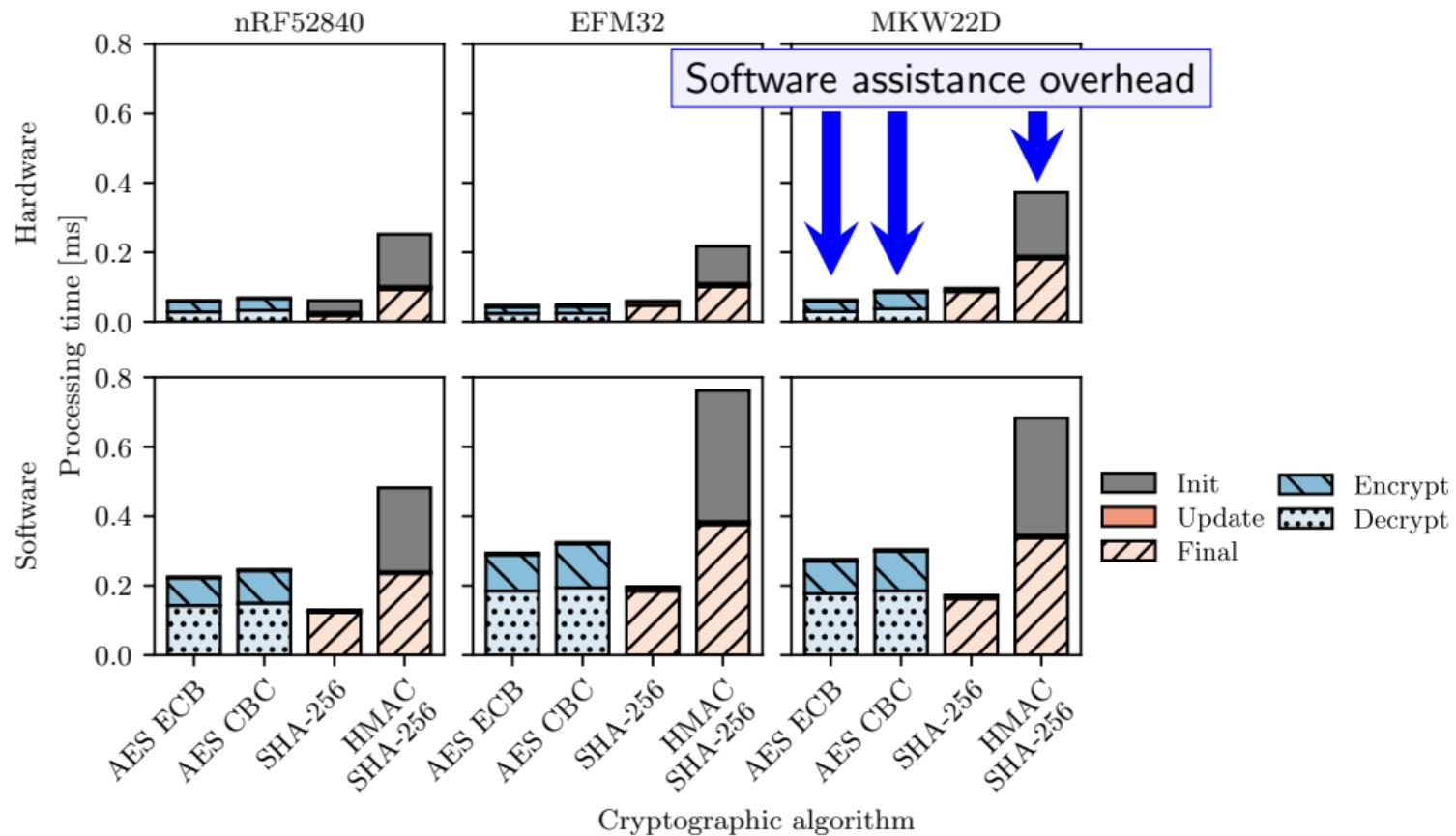
Basic Crypto - Processing Time for **Short** Inputs (32 Byte)



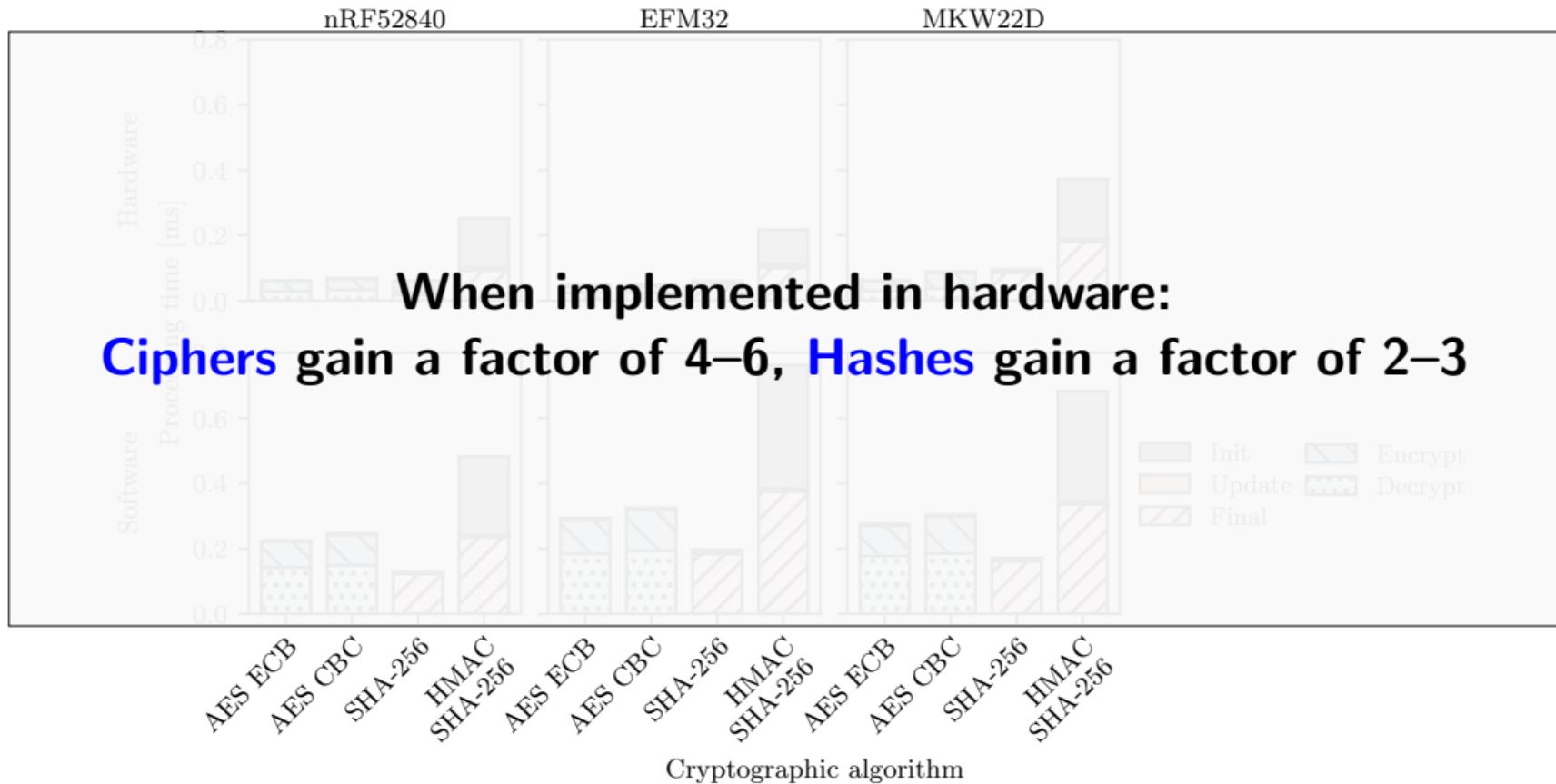
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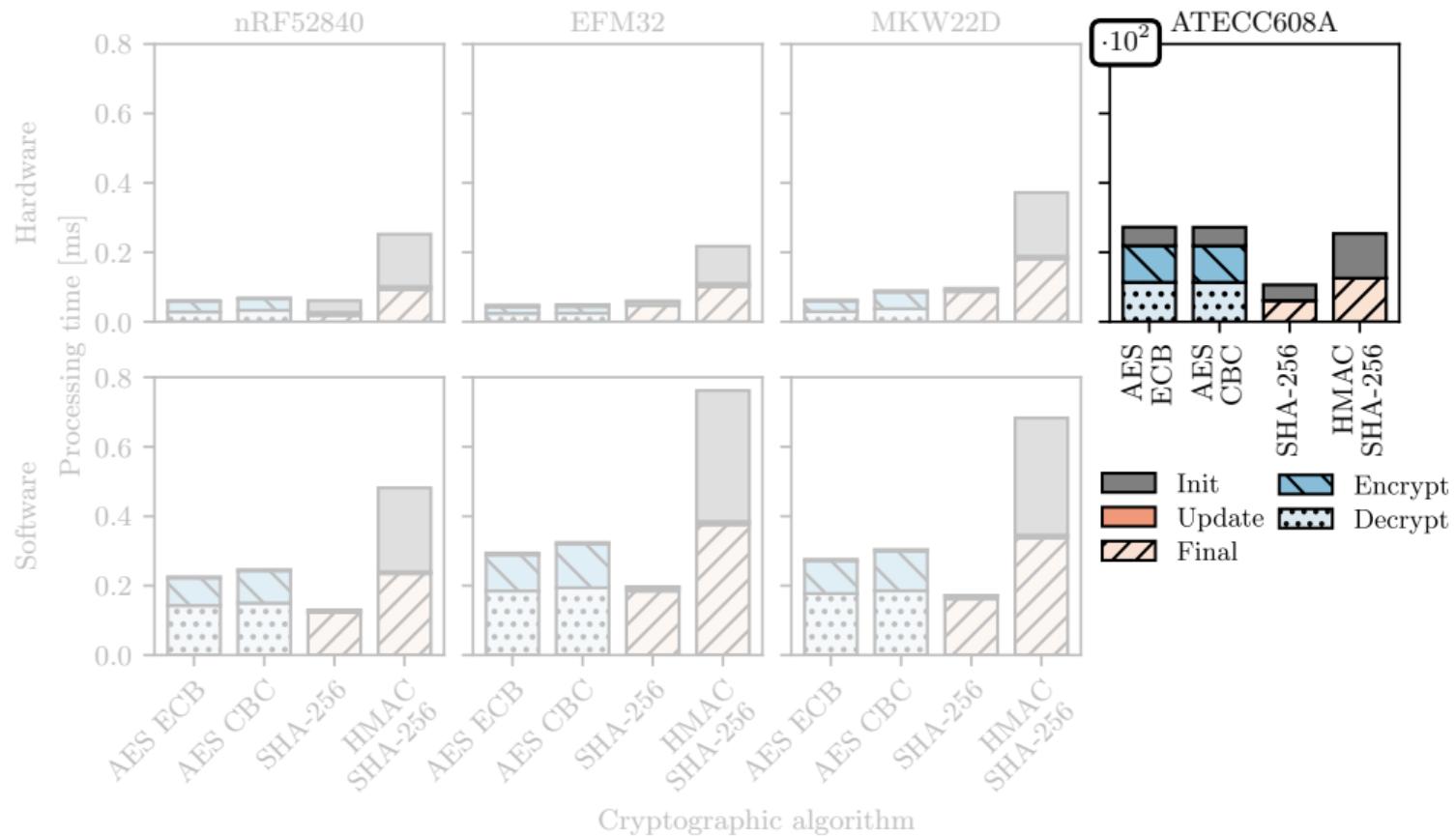
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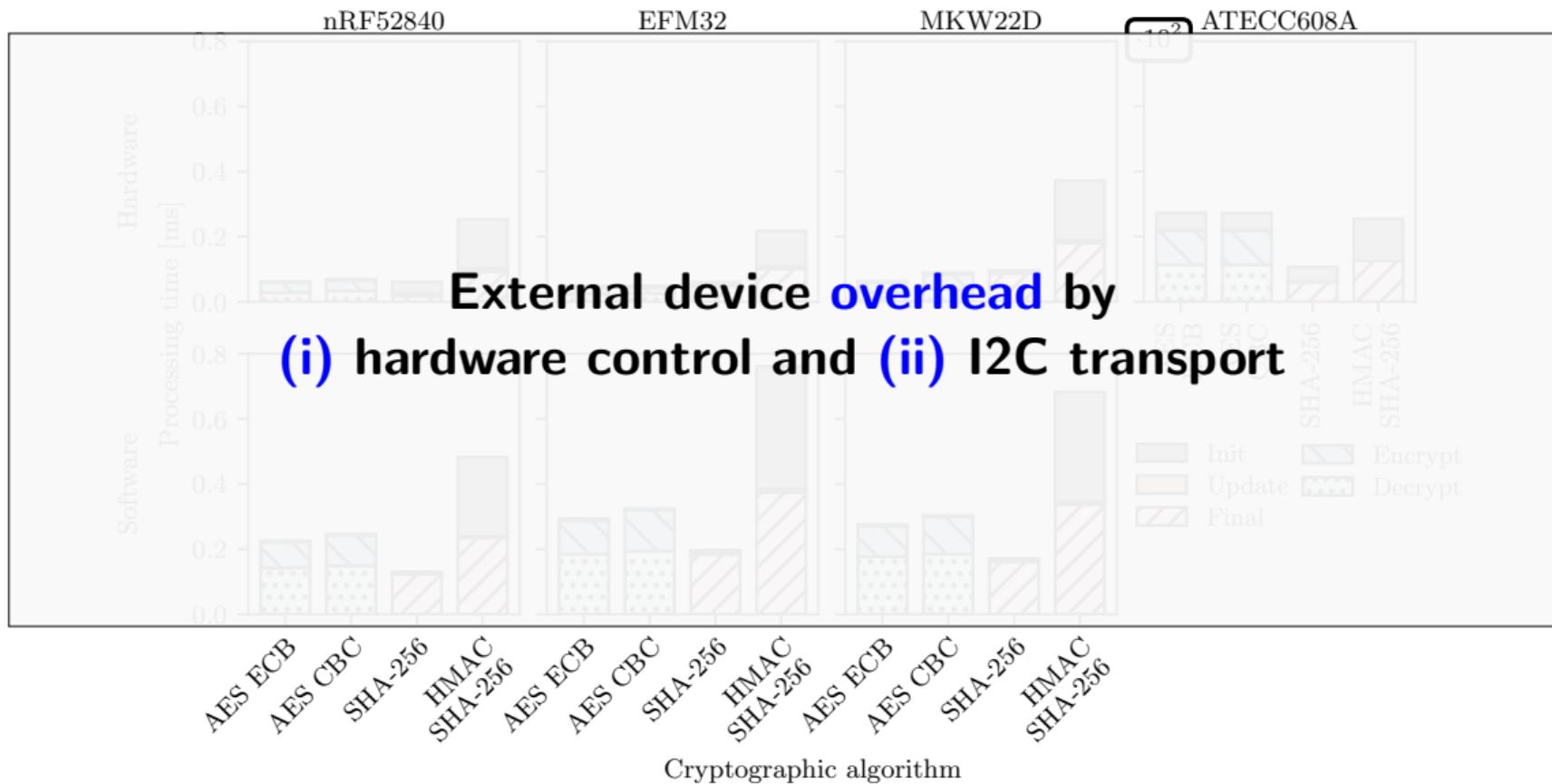
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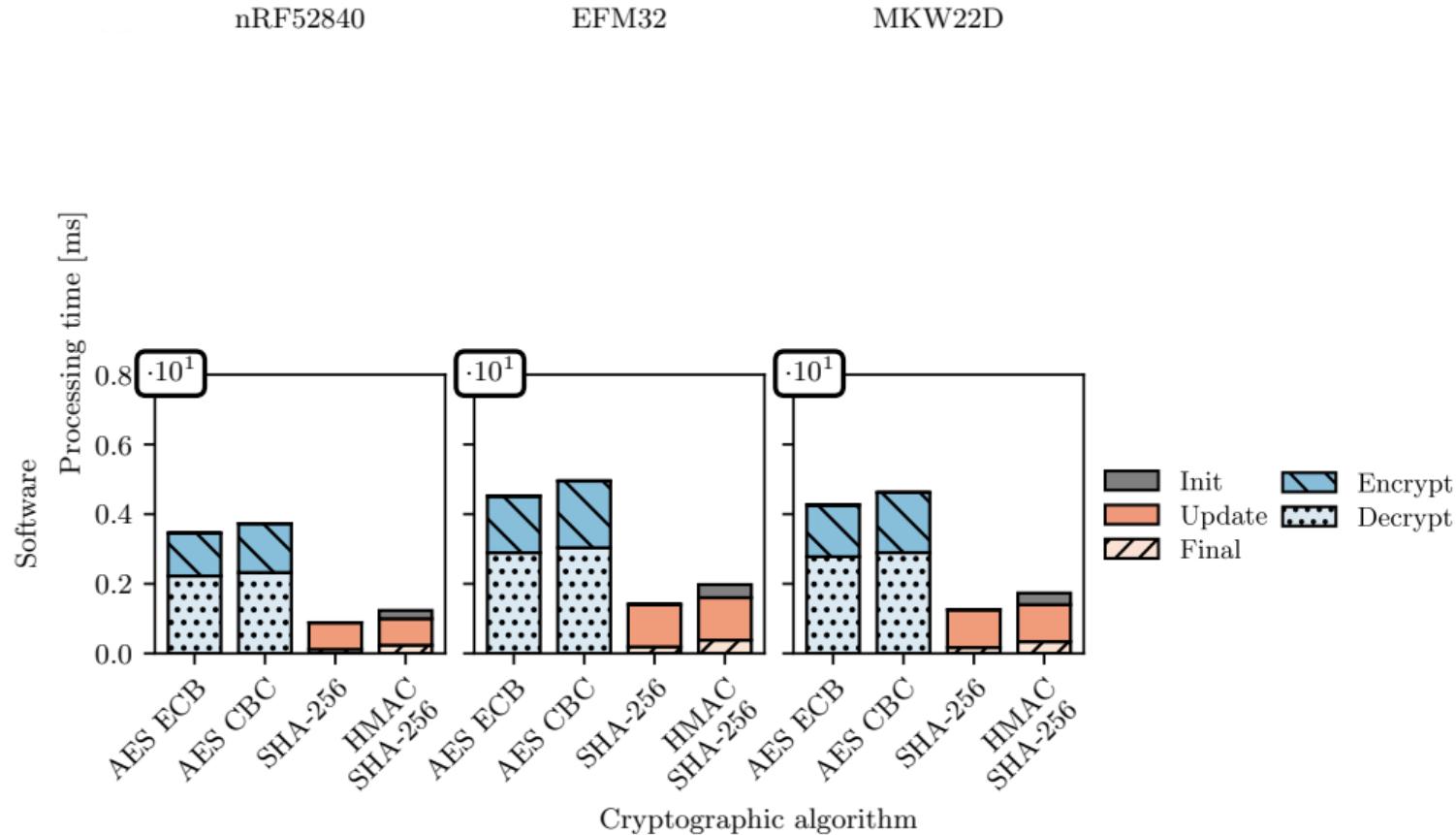
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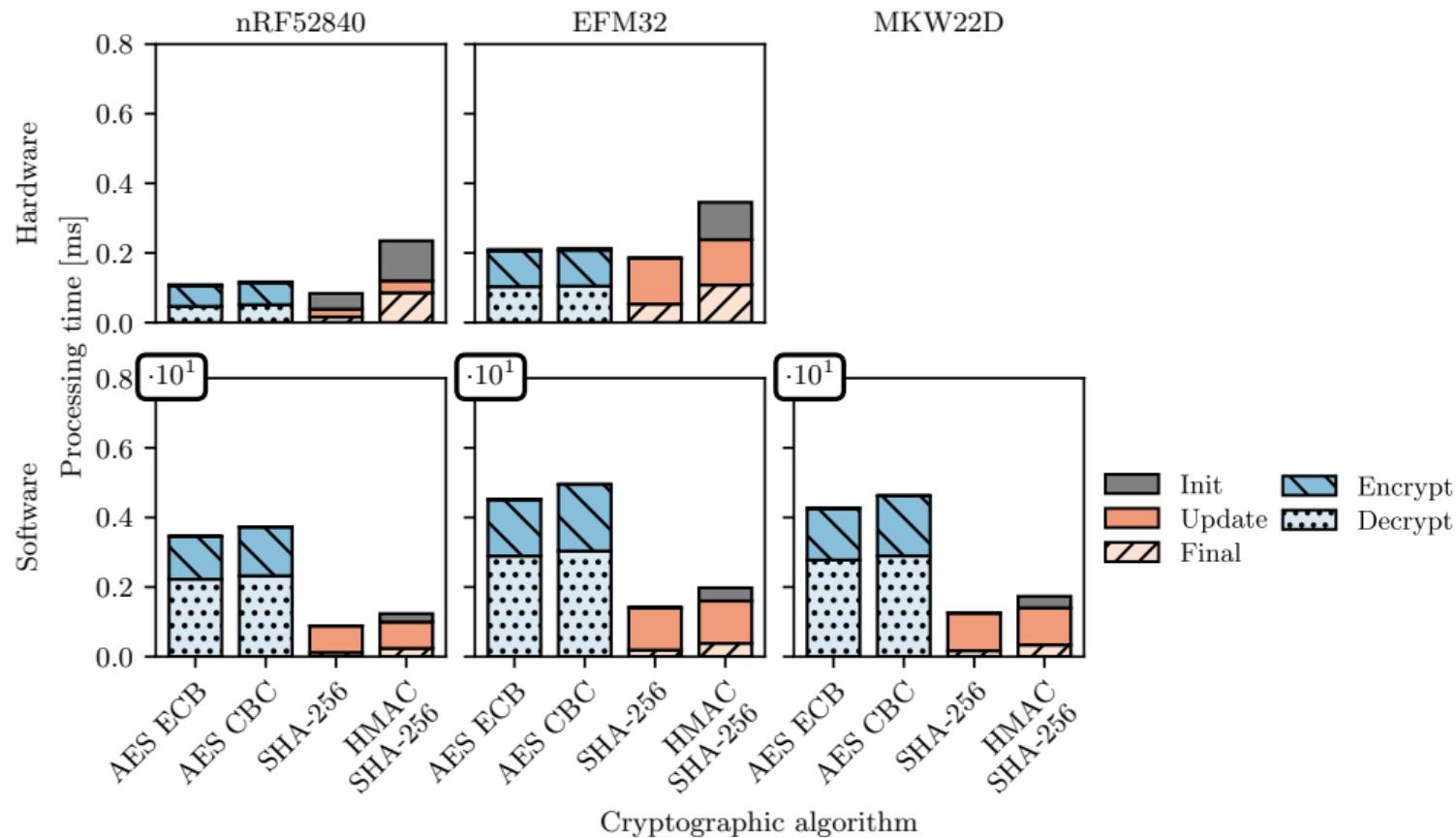
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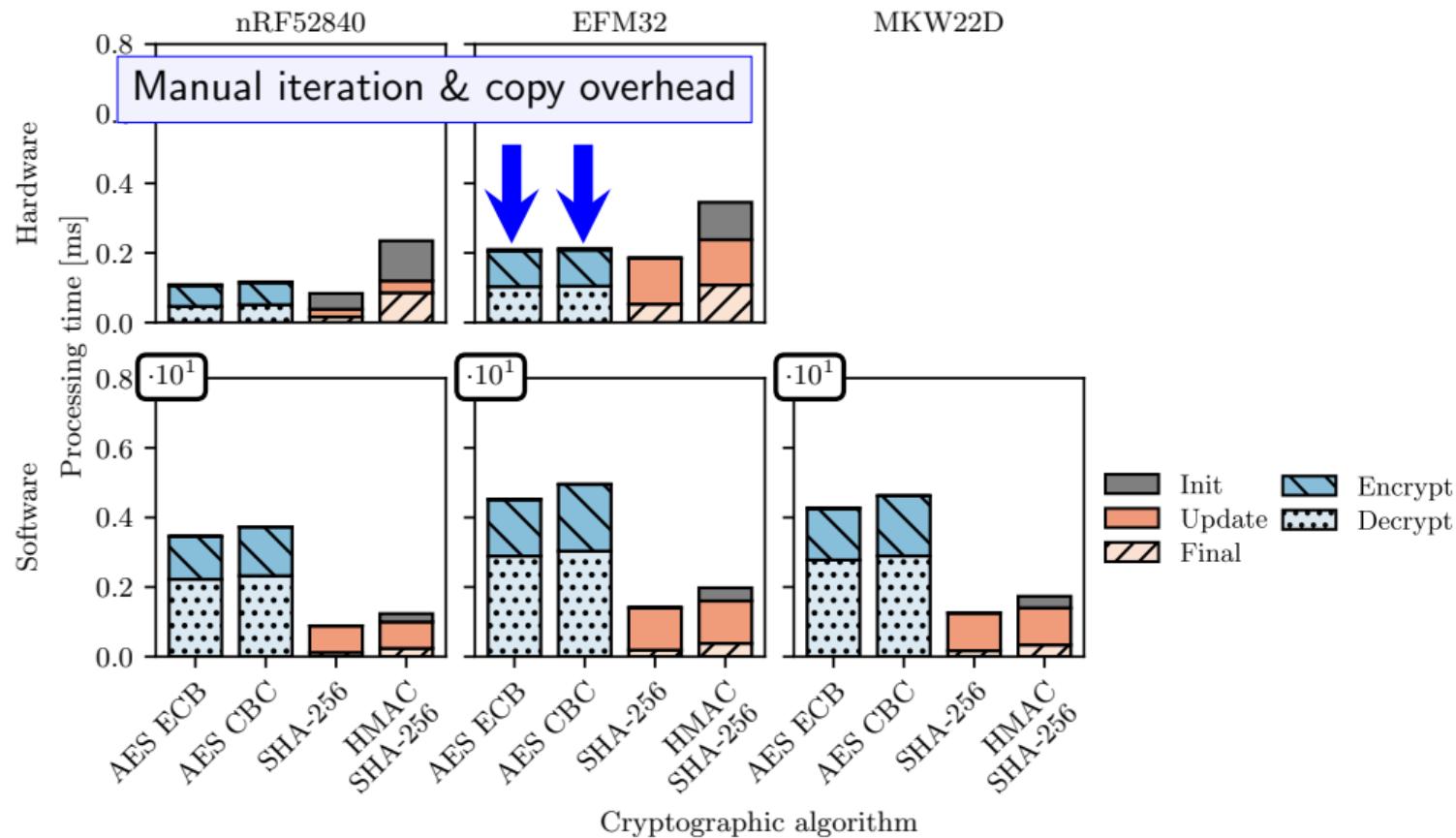
Basic Crypto - Processing Time for **Long** Inputs (512 Byte)



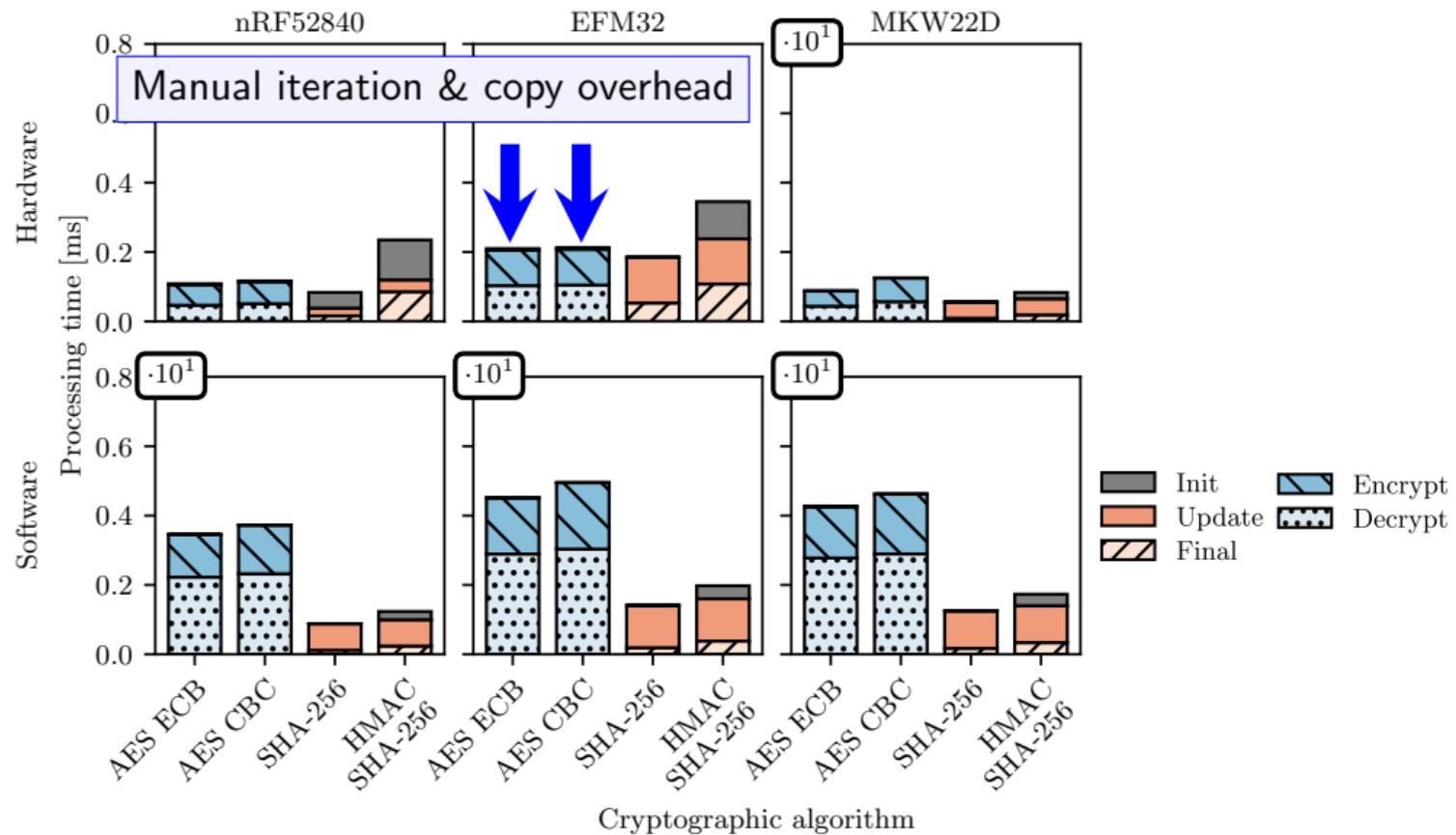
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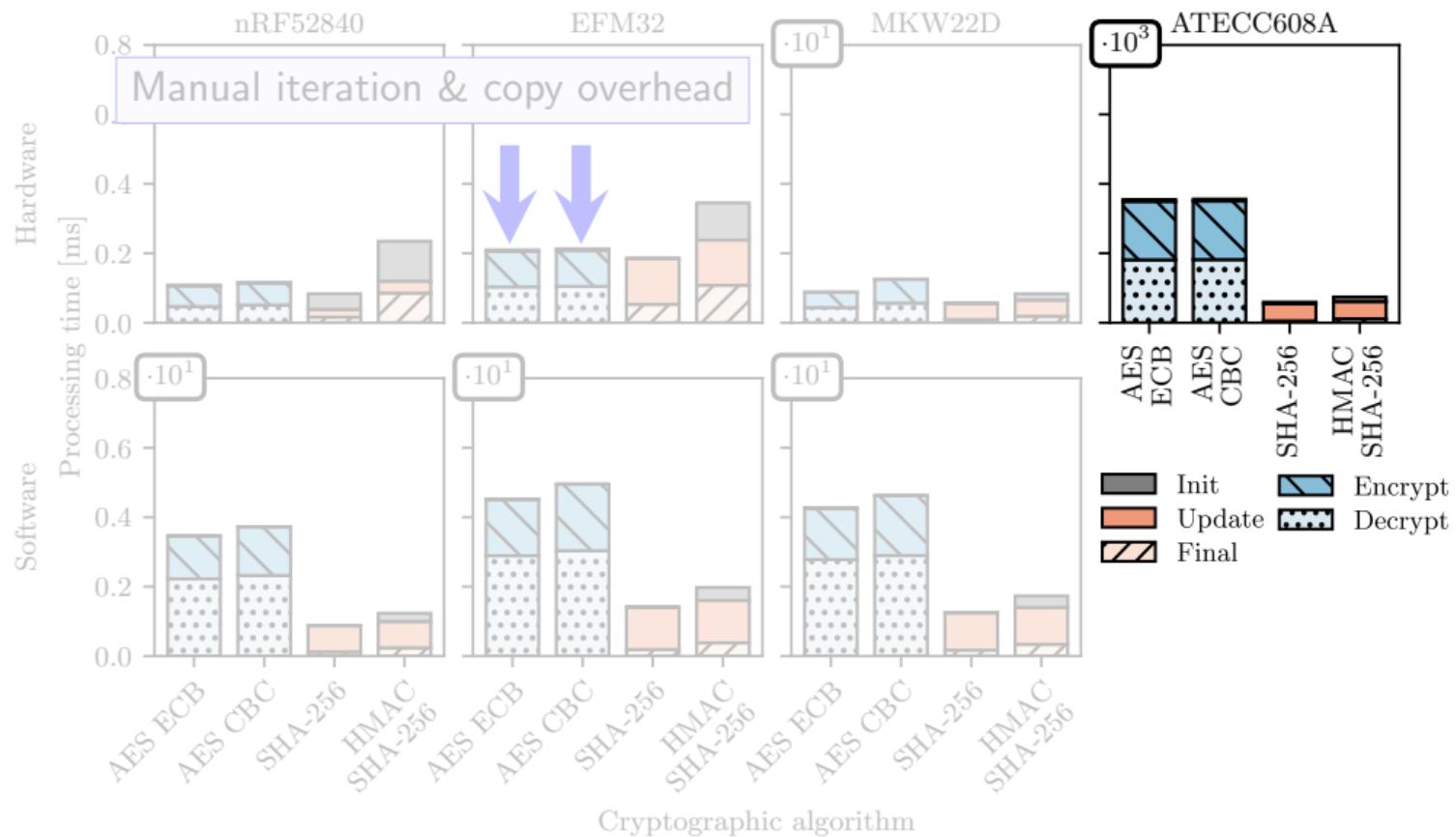
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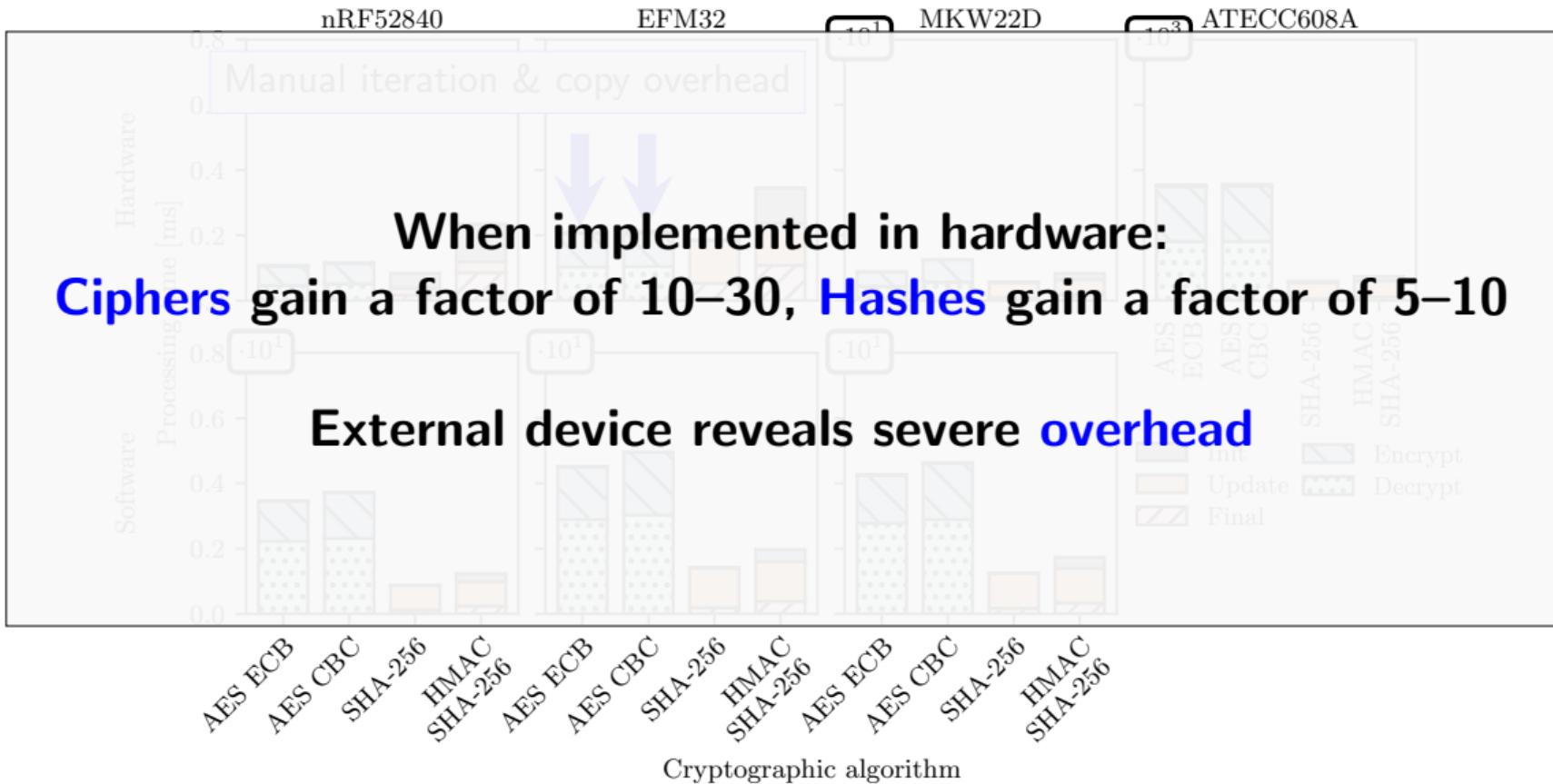
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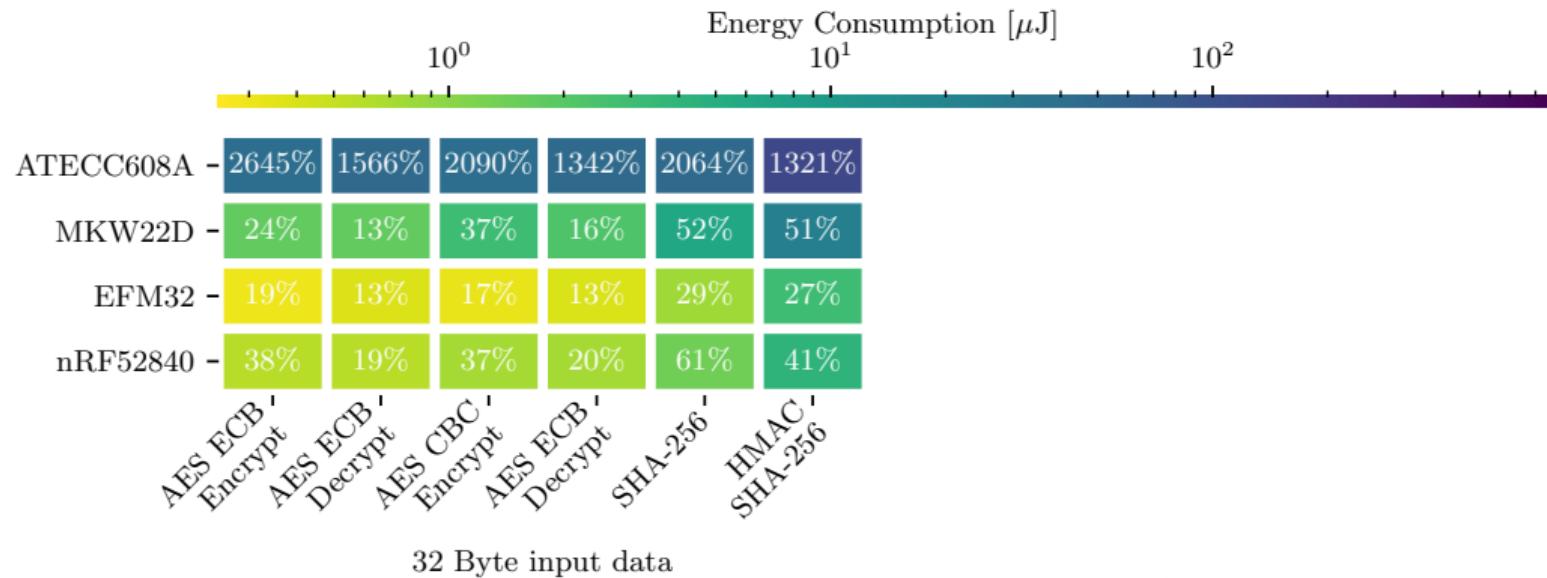


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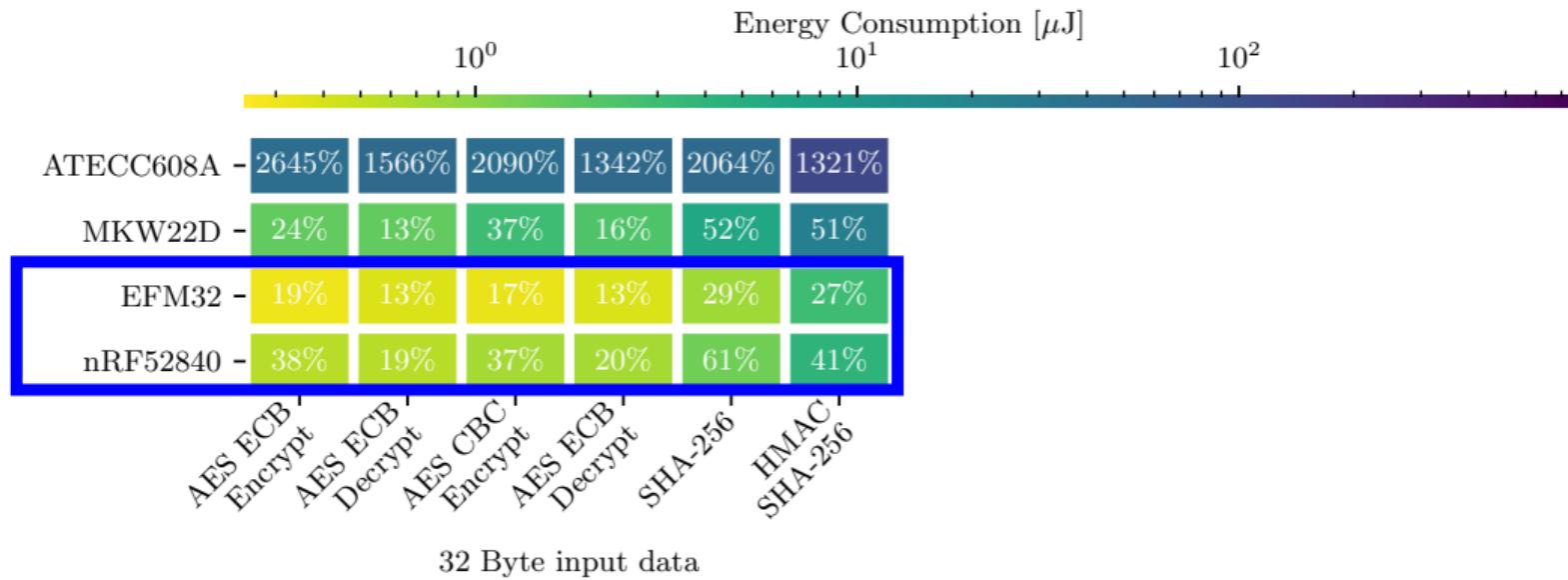
Basic Crypto - Energy Consumption

Color: Absolute energy consumption (hardware) %: Relative consumption (compared to software)



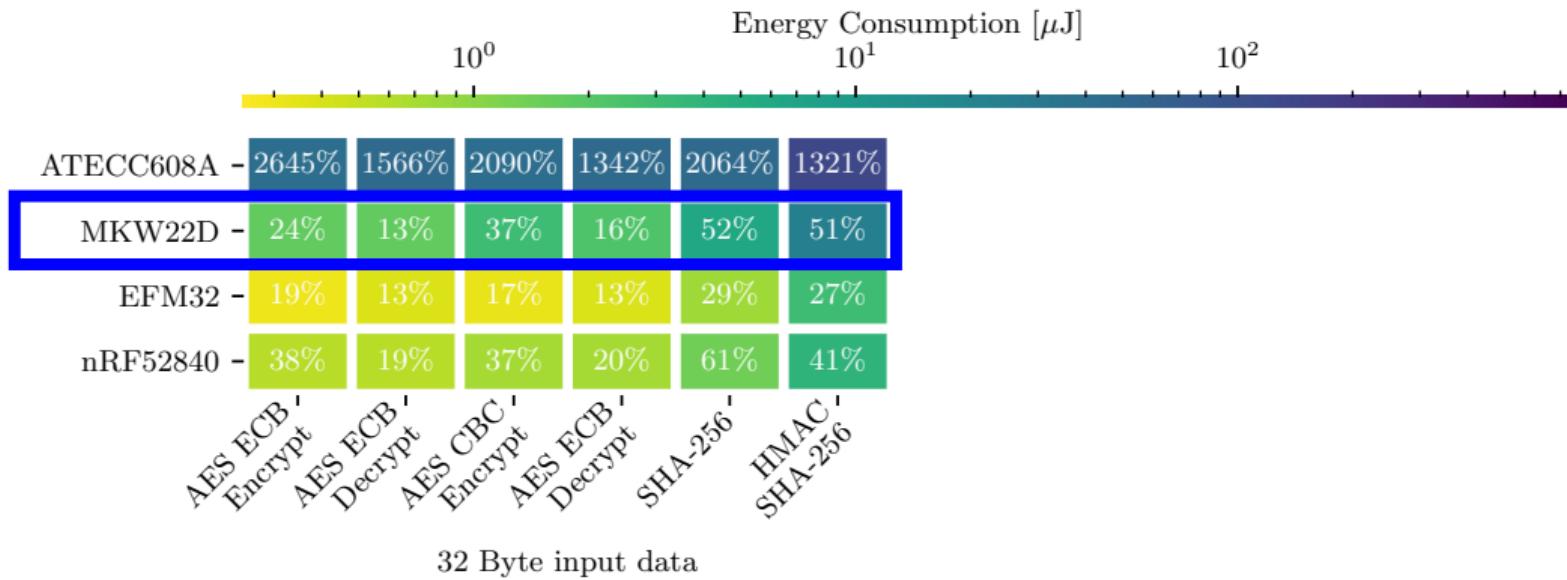
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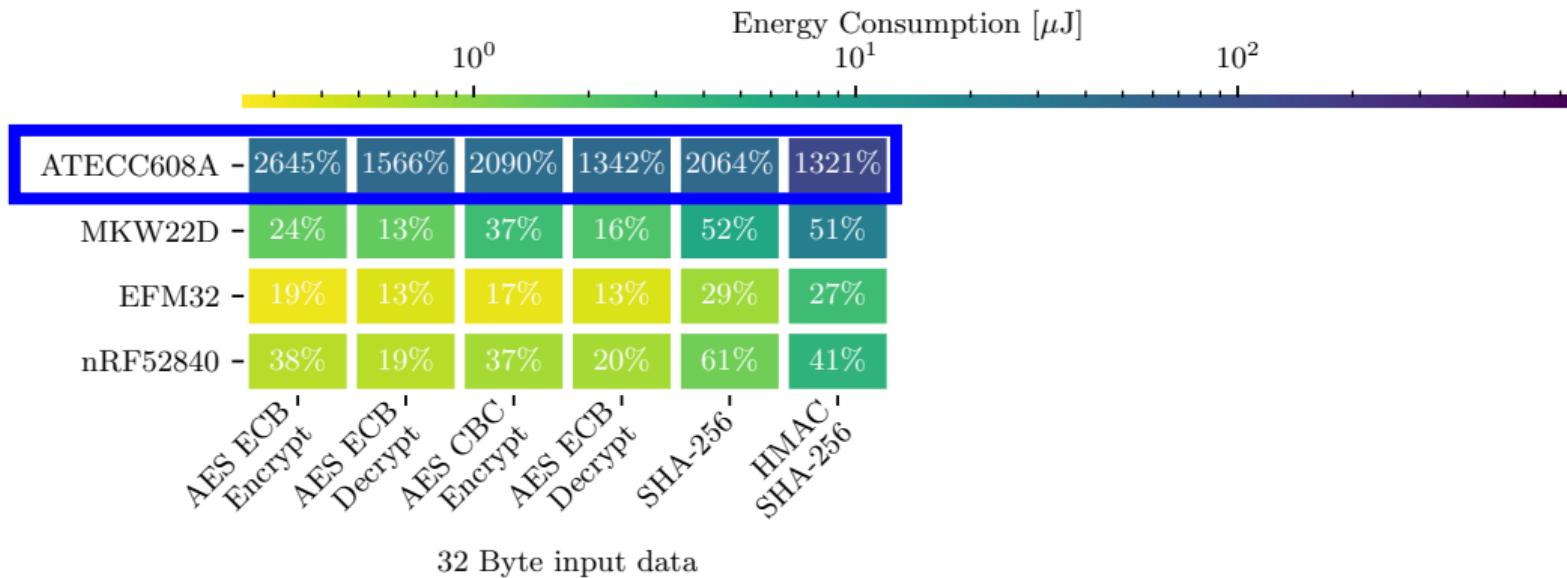
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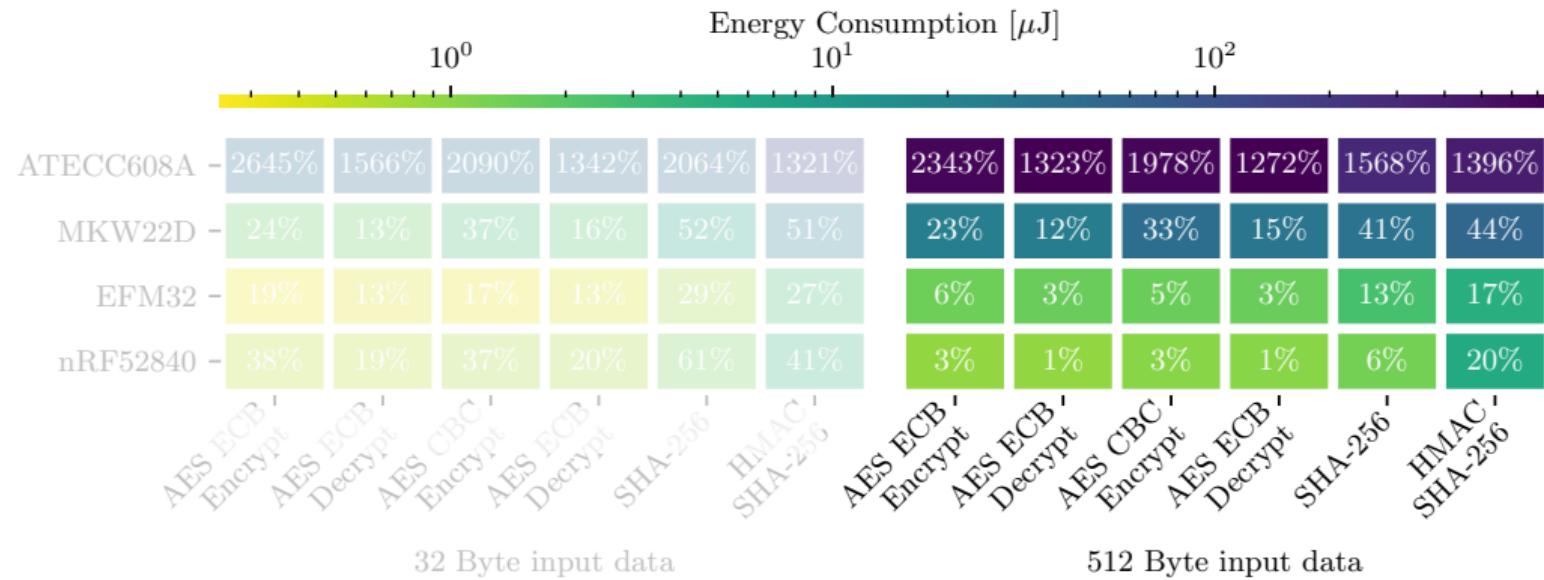
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Performance gain increases with long inputs

Software-assistance equally profits for short/long inputs

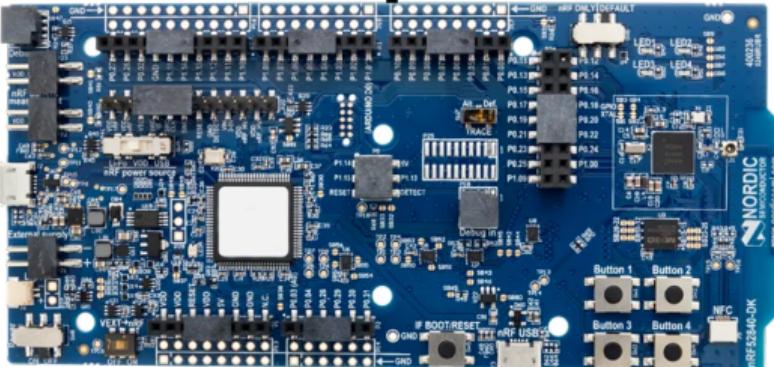
Energy demands for ext. device increase by 13–25%

32 Byte input data

512 Byte input data

ECC Hardware Acceleration

ECC - Platform Overview



Software



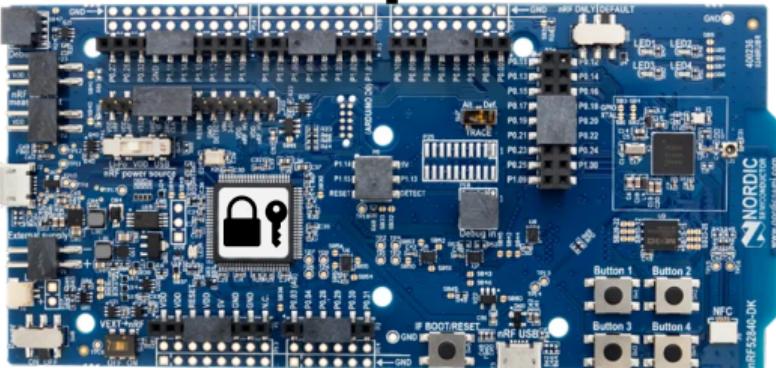
**uECC
Library**

ECC - Platform Overview

Hardware



I2C



Software



**uECC
Library**

ECC - Measurement Setup

ECDSA / ECDH on NIST P-256

Init

- ▶ Software/hardware bootstrap

Keygen

- ▶ Generation of 256 Bit **public/private** key pair → *Pub, Priv*

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Sign (ECDSA)

- ▶ Signature on 256 Bit message digest → $S_A(PrivA)$

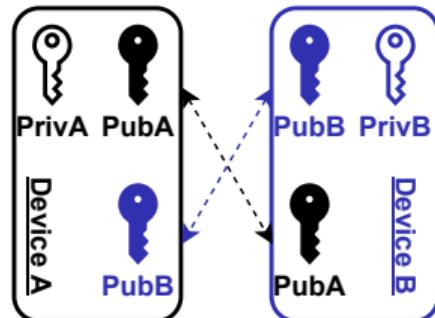
Verify (ECDSA)

- ▶ Verification of 256 Bit signature → $V_B(S_A, PubA)$

Secret (ECDH)

- ▶ Generation of 256 Bit **shared secret**

Prerequisite:



$$\begin{aligned} &\rightarrow Sec_A(PrivA, PubB) \\ &\rightarrow Sec_B(PrivB, PubA) = Sec_A \end{aligned}$$

ECC - Processing Time

ECDSA / ECDH on NIST P-256

uECC

- ▶ Minimal, optimized library
- ▶ **Static** lookup tables

Relic

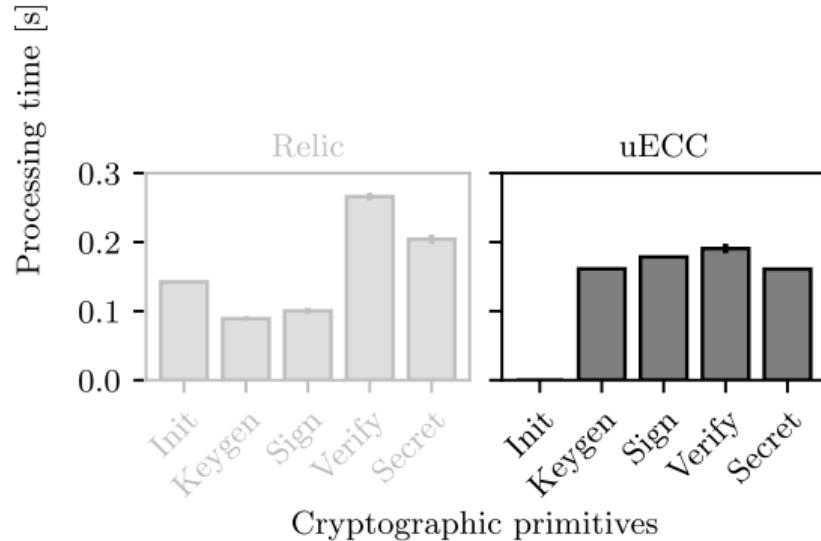
- ▶ Feature-rich crypto-toolkit
- ▶ Flexible and highly **configurable**

ATECC608A

- ▶ Constrained to single curve
- ▶ **Secure** memory for private keys

nRF52840

- ▶ Hardware support for > 15 elliptic curves



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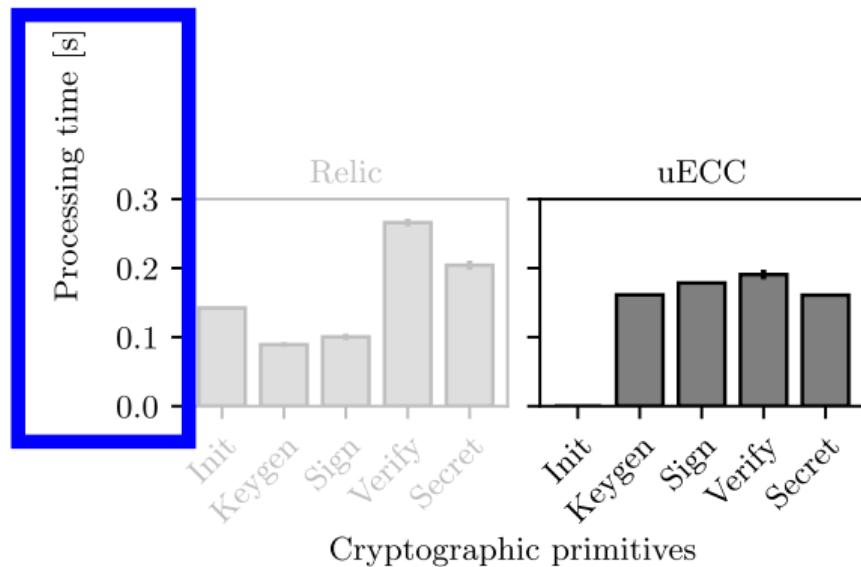
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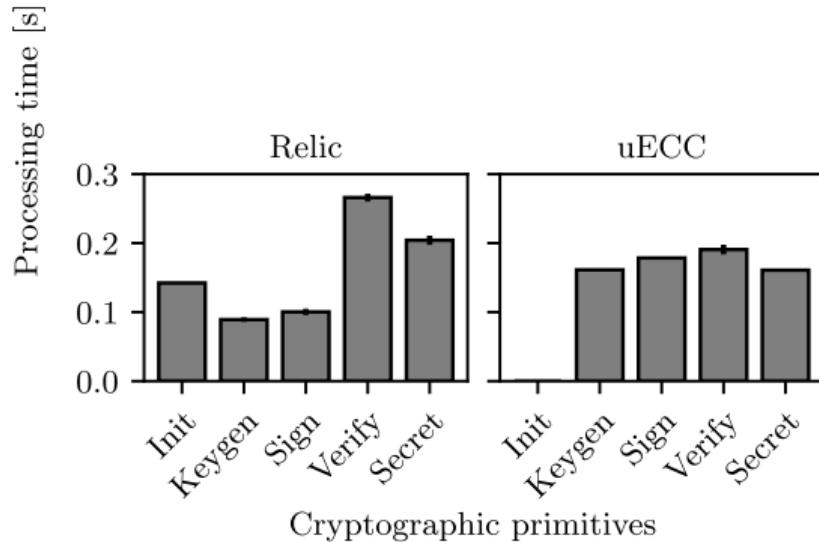
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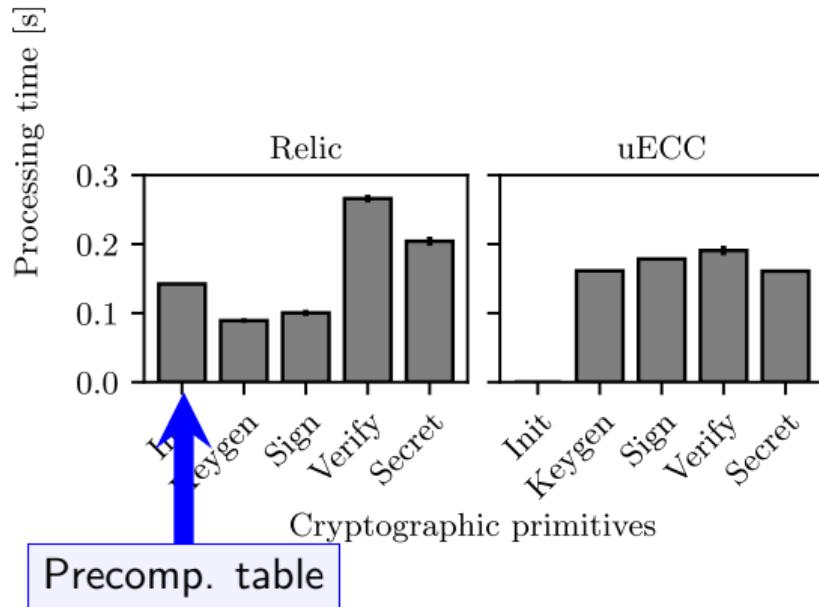
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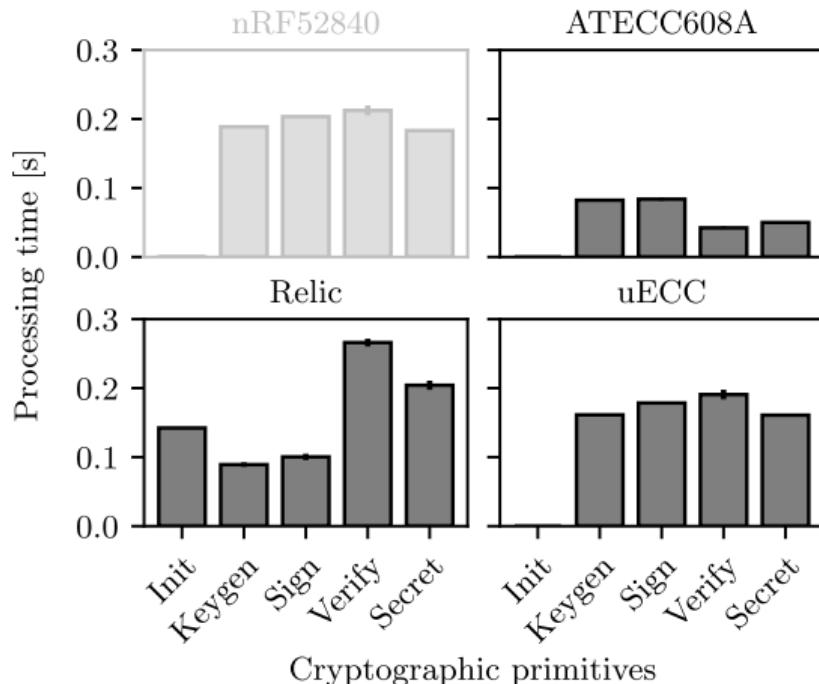
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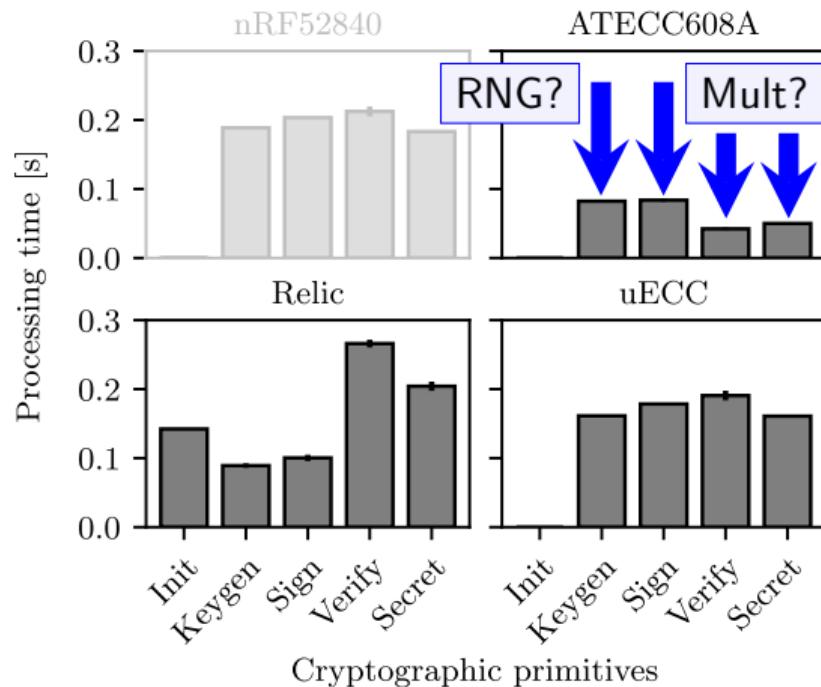
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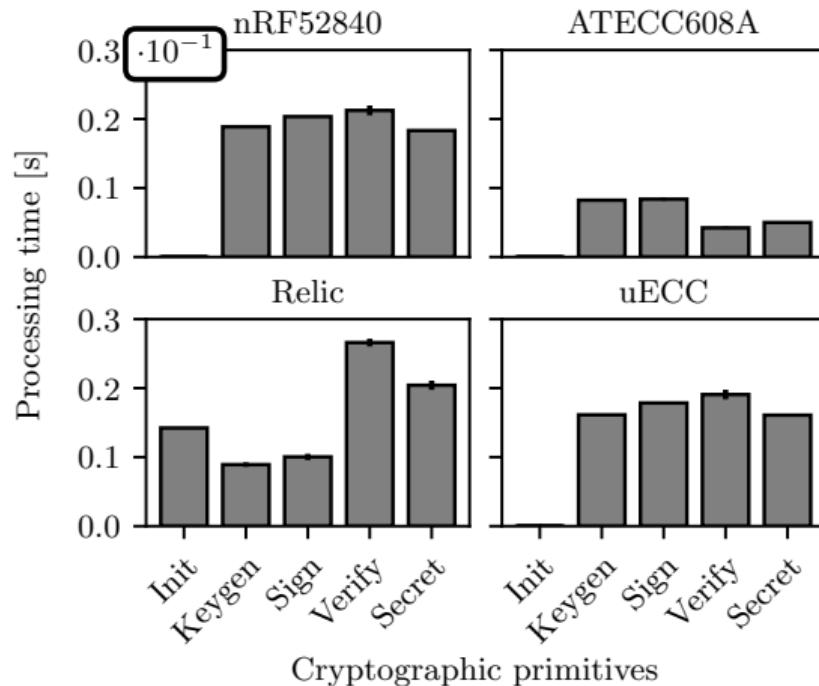
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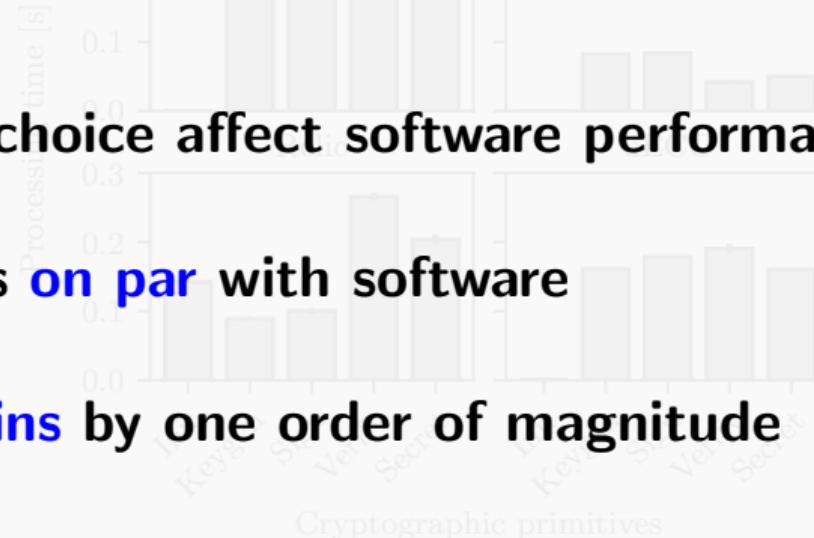
ECDSA / ECDH on NIST P-256



Configurability & algorithmic choice affect software performance

External device is **on par** with software

Peripheral accelerator **gains** by one order of magnitude



Conclusion & Outlook

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In this work, we contributed ...

- ... seamless hardware-crypto **support** for RIOT
- ... **comparisons** of crypto algorithms in hardware & software
- ... comprehensive system **benchmarks** on common IoT devices

Our results show that ...

- ... crypto-peripherals **outperform** software in runtime and energy
- ... ctx & stack usage are **similar** for hardware & software; drivers add memory **overhead**
- ... **external** devices are slow on symmetric crypto, performance advances on asym. crypto
- ... several vendor implementations reveal large optimization **potential**

In future work we will ...

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- ... evaluate the impact on security **protocols** (e.g., ACE-OAuth)

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- ... several vendor implementations reveal large optimization potential

In future work we will ...

- ... extend our analysis to trusted execution environments (e.g., TrustZone)
- ... evaluate the impact on security protocols (e.g., ACE-OAuth)

Thank You!

We support reproducible research.

<https://github.com/inetrg/EWSN-2021>